

# Model-based Run-Time Adaptation in Dynamic Virtualized Resource Landscapes

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# Overview



**WHY**

do we need models?



**HOW**

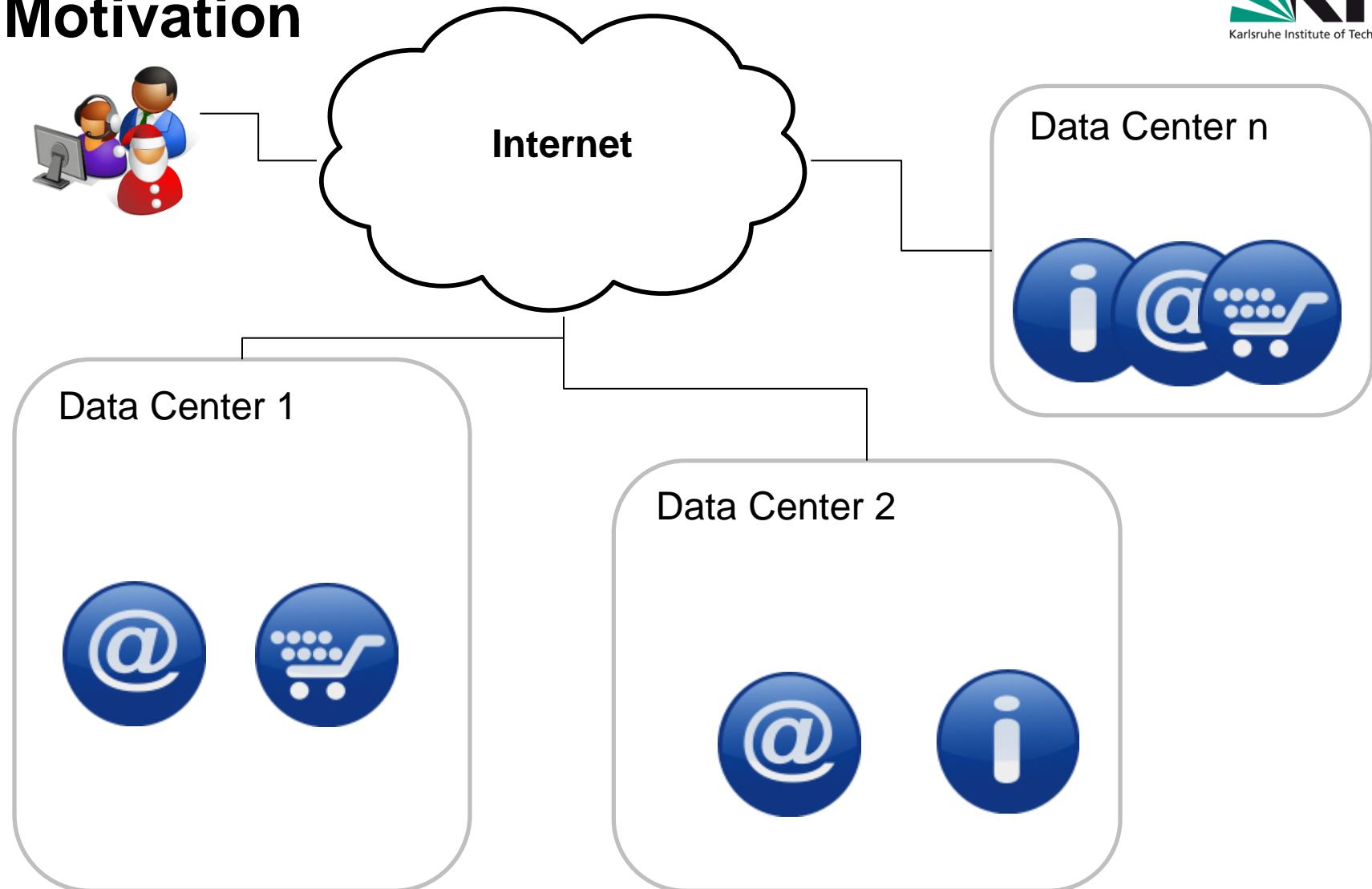
should the models look like?



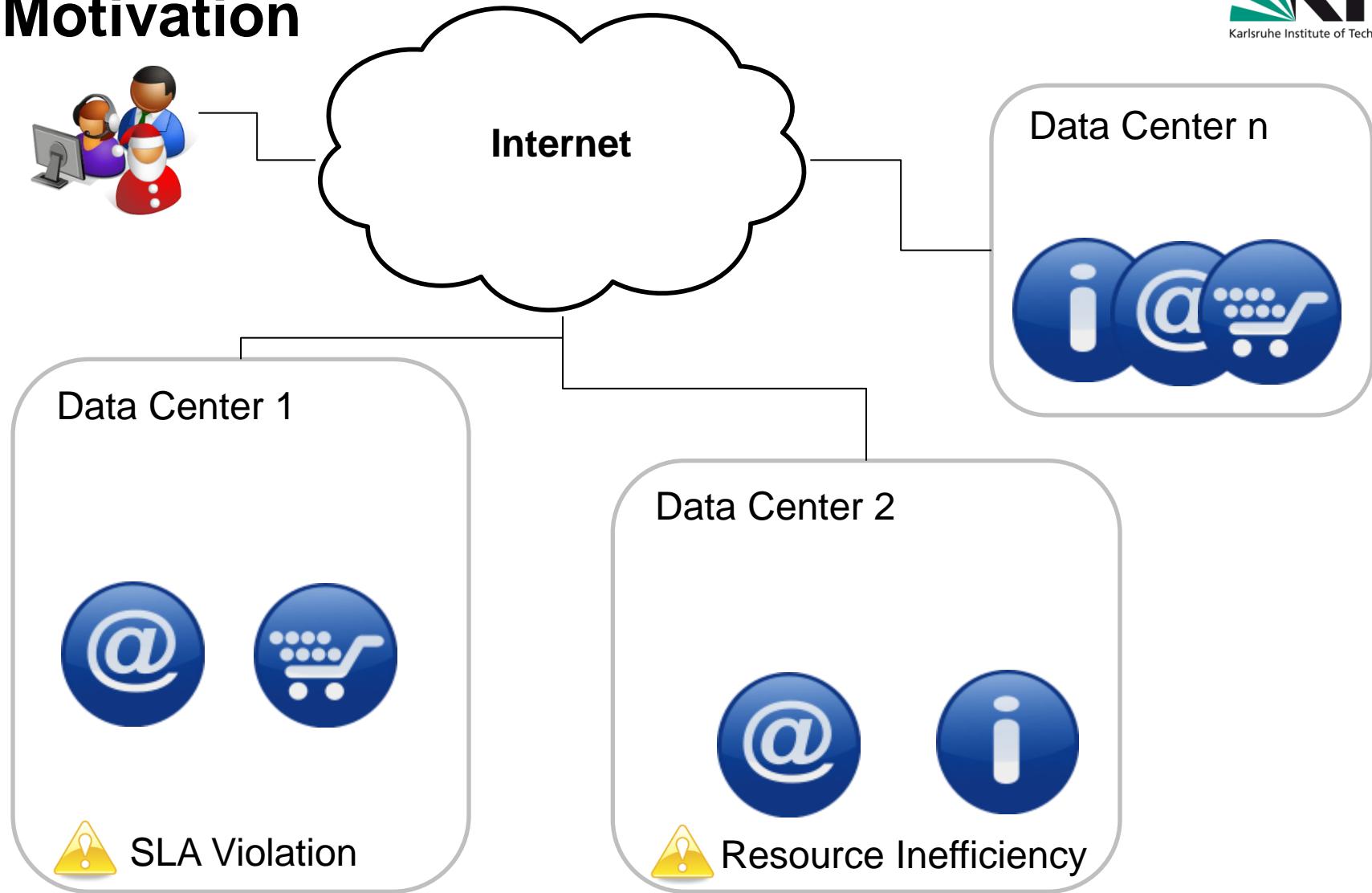
**WHAT**

do we do with the models?

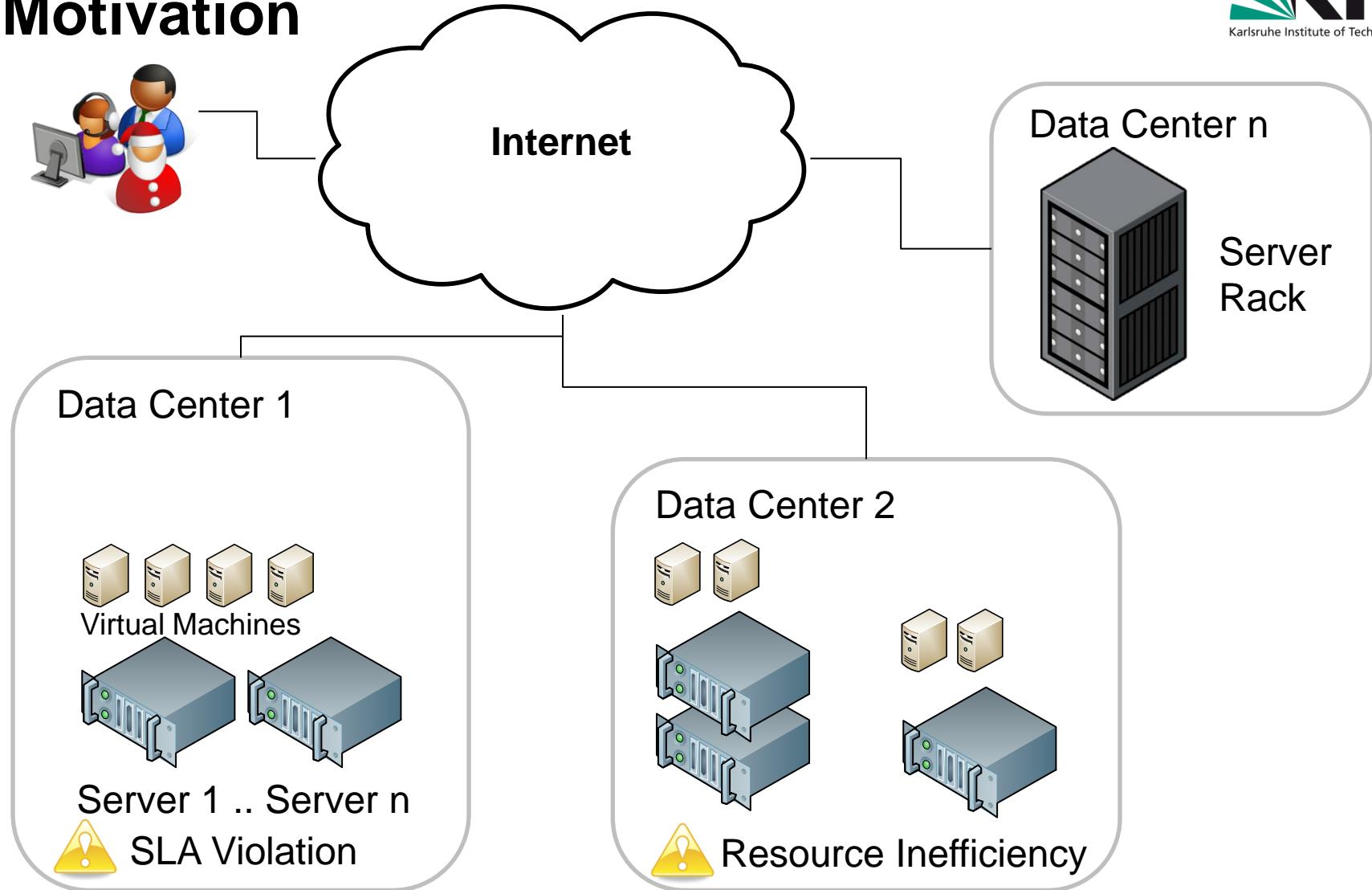
# Motivation



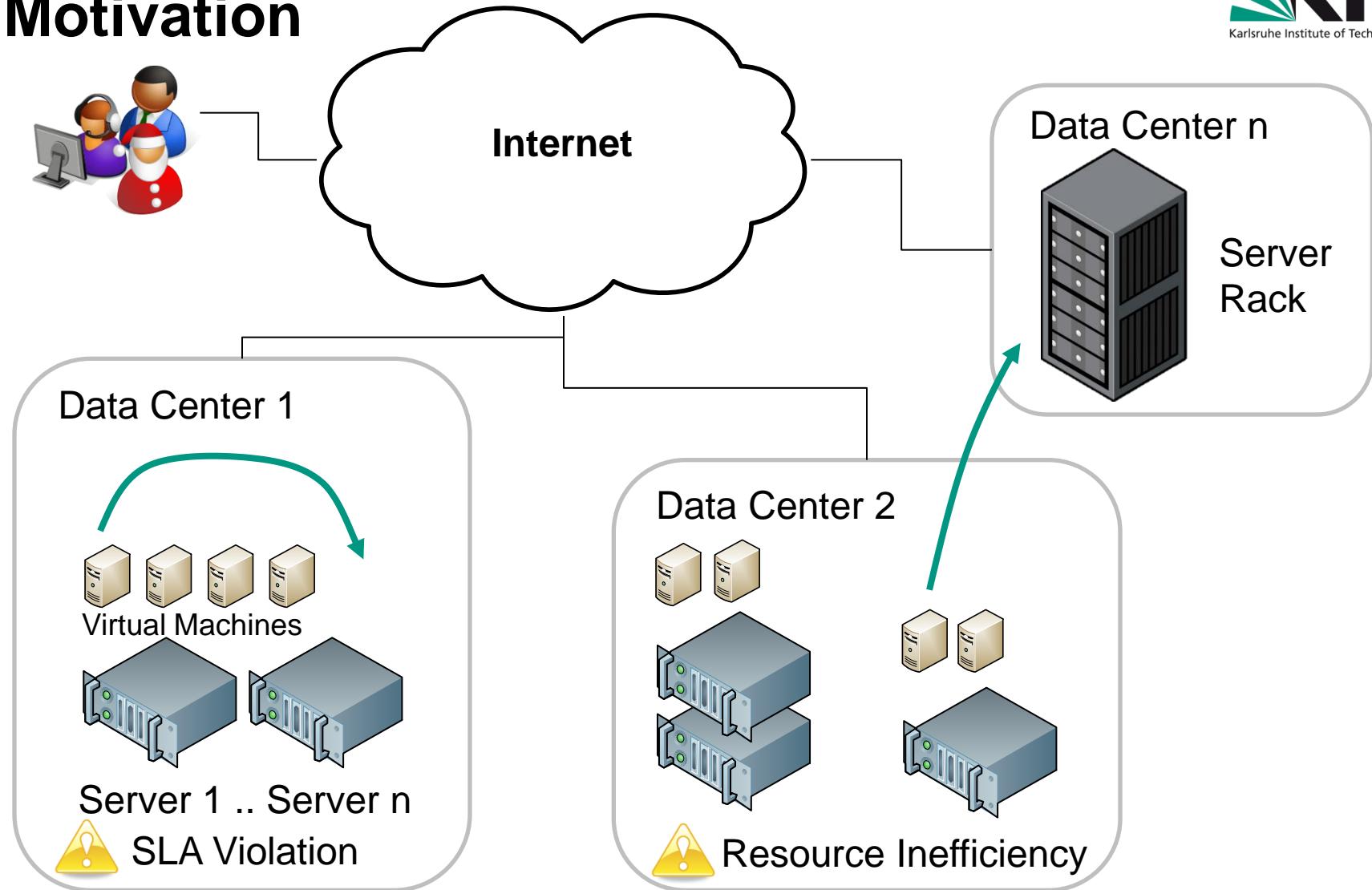
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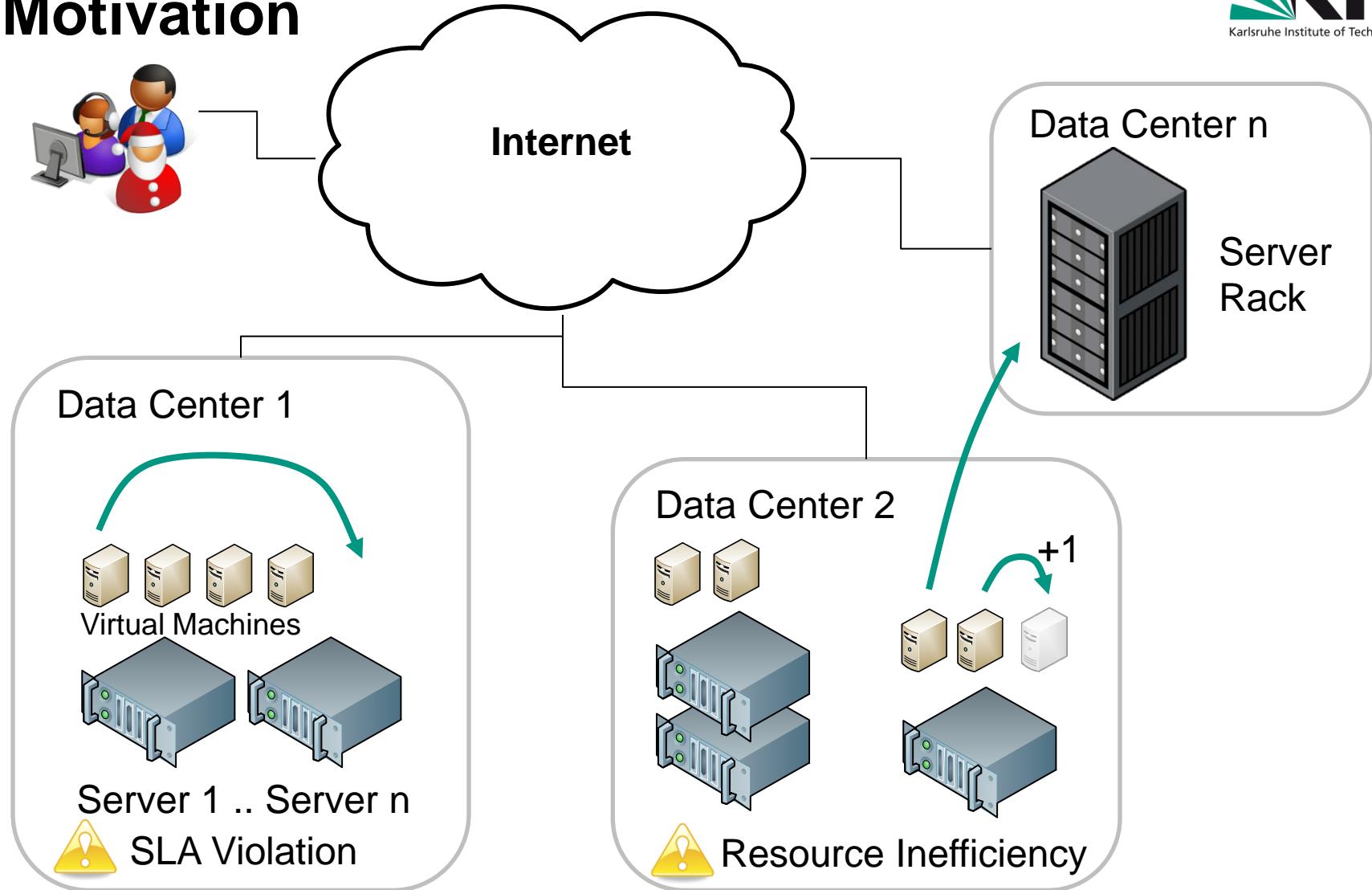
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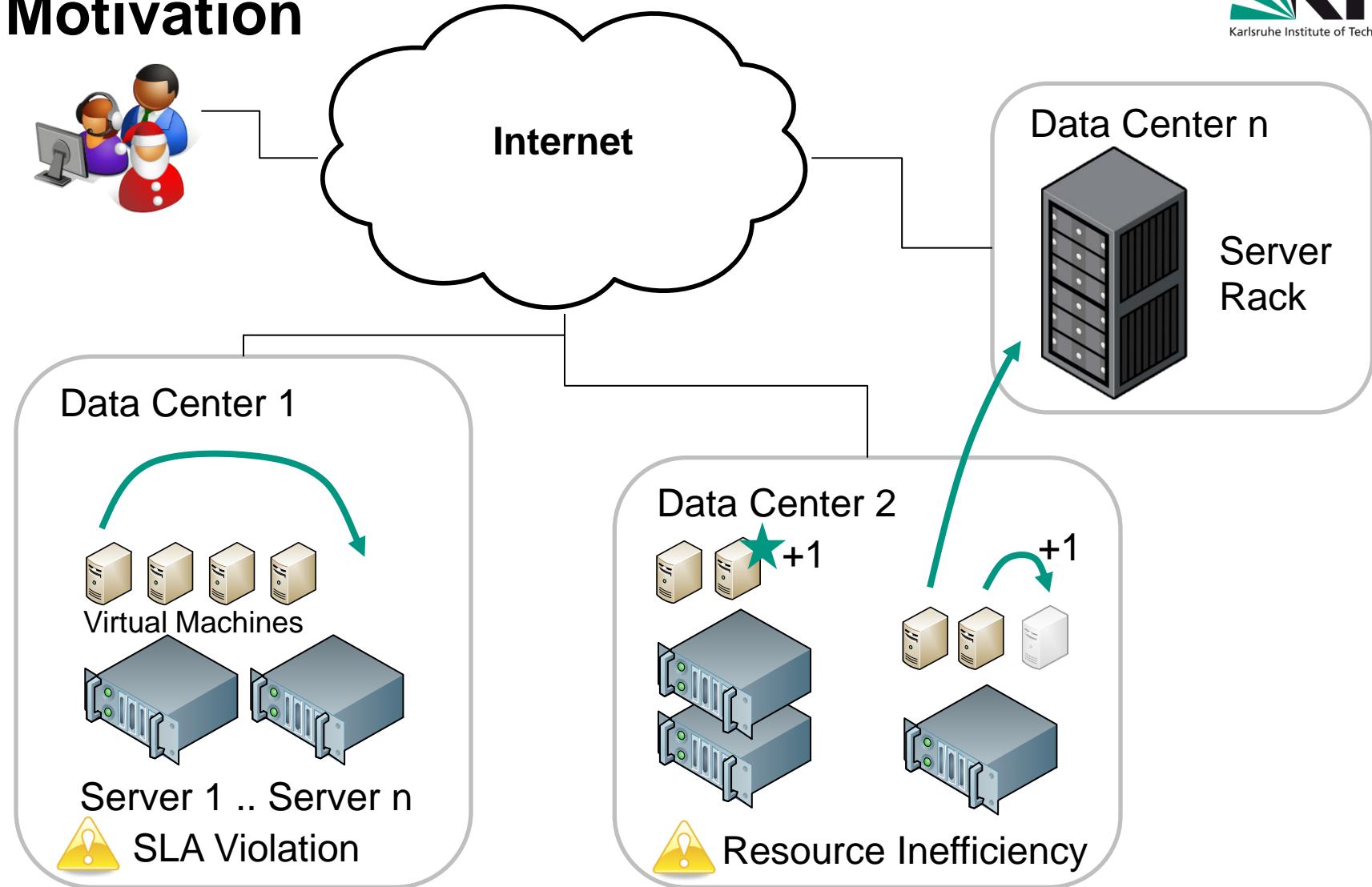
# Motivation



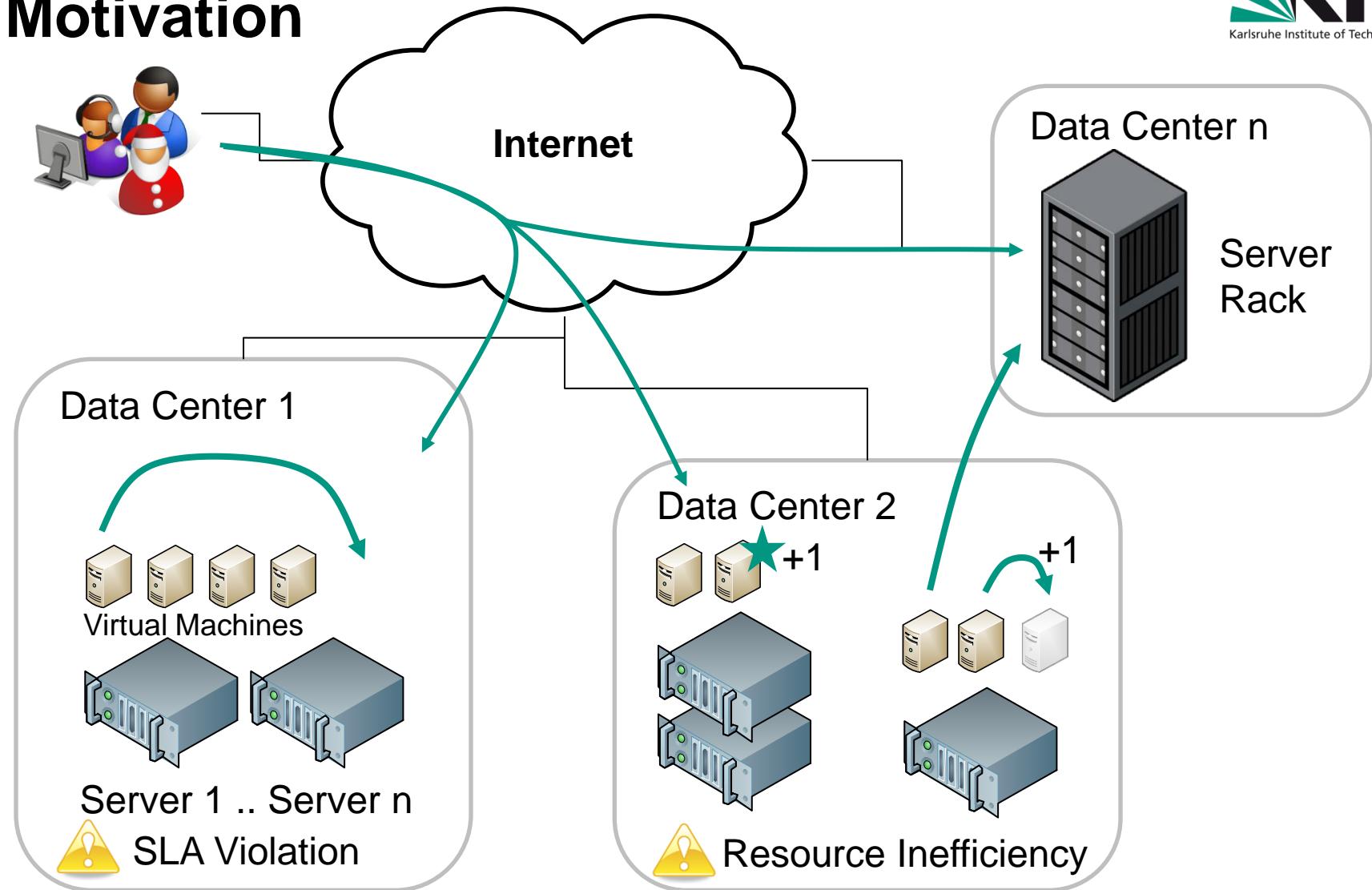
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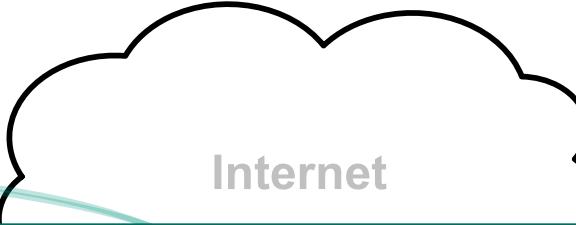
# Motivation



# Motivation



# Motivation



## Meta-Model that

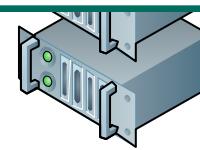
- Captures structural information
- Reflects dynamic aspects
- Describes adaptation process



Server 1 .. Server n

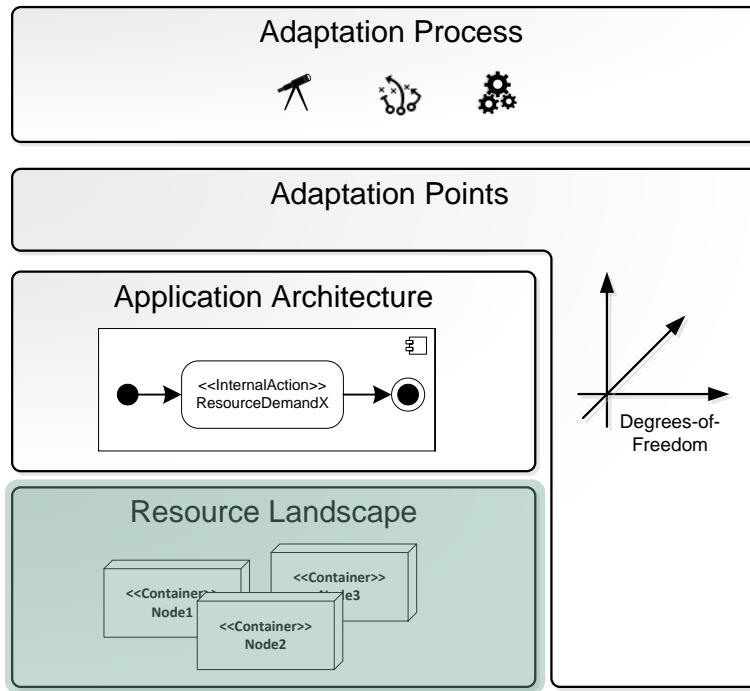


SLA Violation



Resource Inefficiency

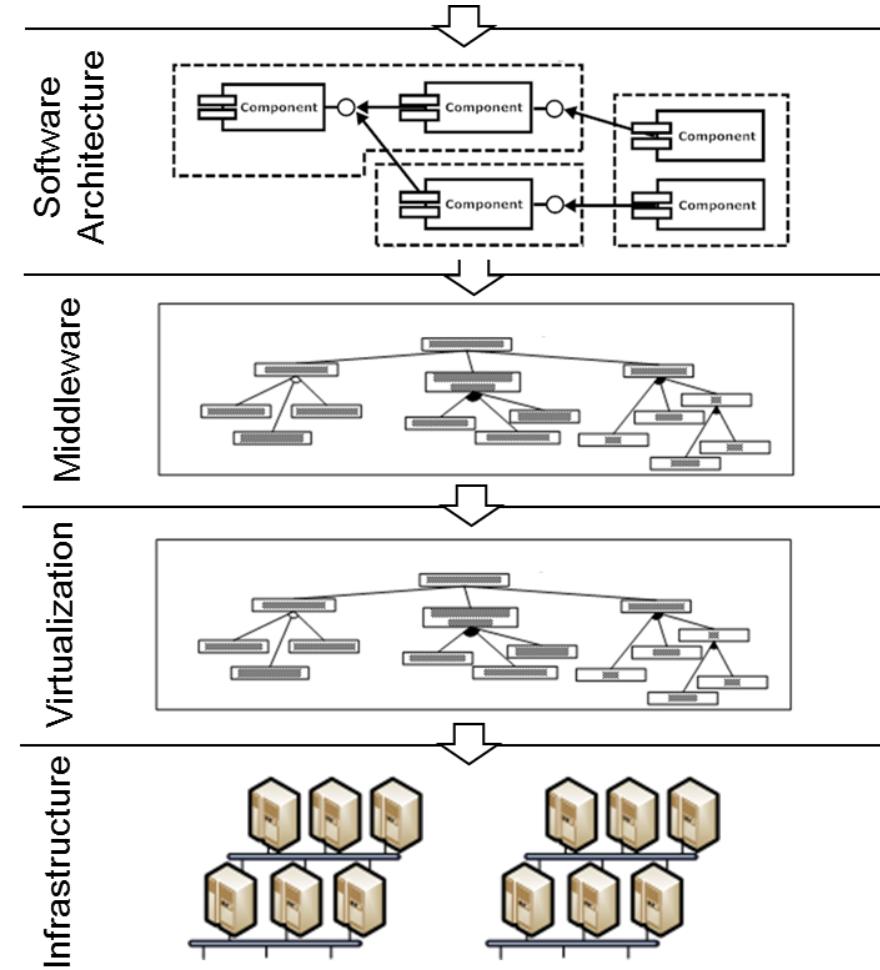
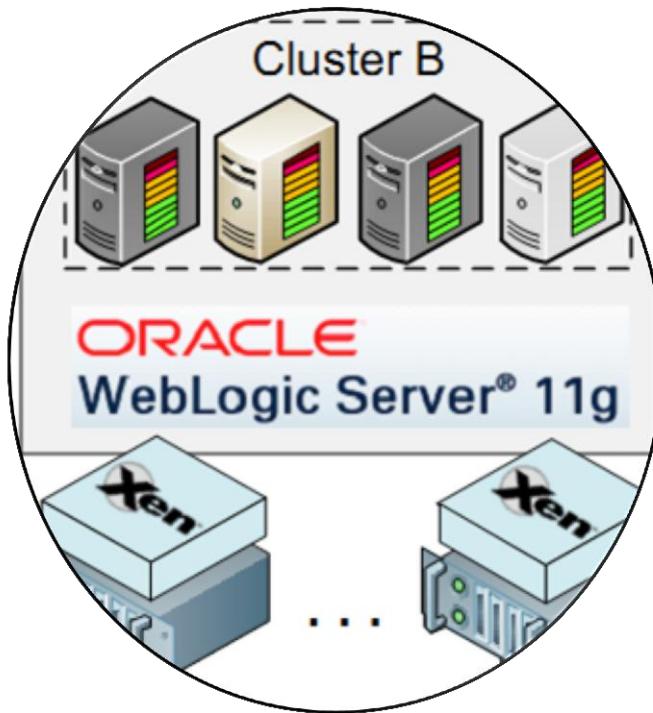
# DMM: Resource Landscape



Further details in:

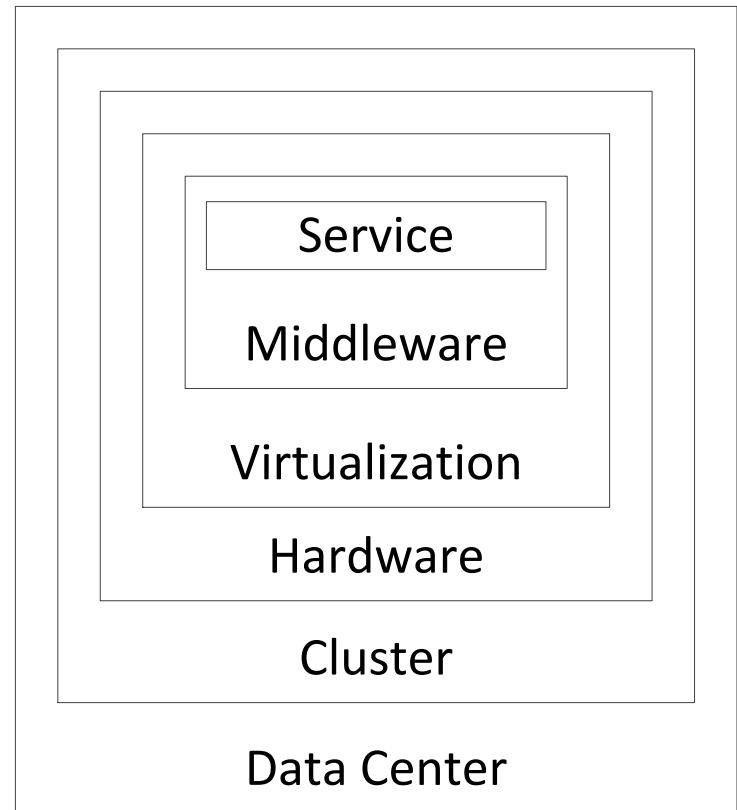
- N. Huber, F. Brosig and S. Kounev. **Modeling Dynamic Virtualized Resource Landscapes**. In Proceedings of the 8th ACM SIGSOFT International Conference on the Quality of Software Architectures (QoSA 2012), Bertinoro, Italy, June 25-28, 2012.

# Resource Landscape: Example

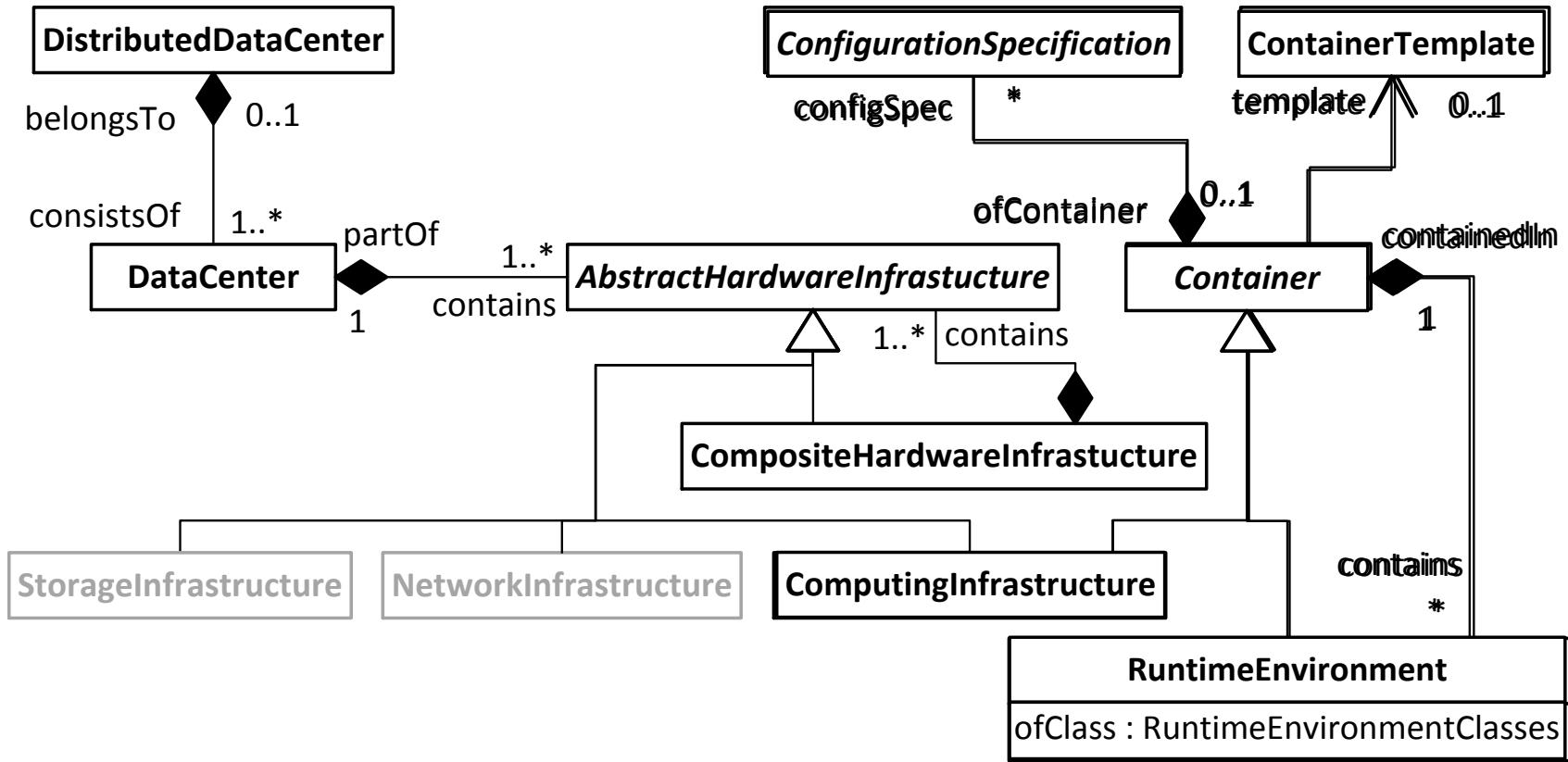


# Resource Layers & Containers

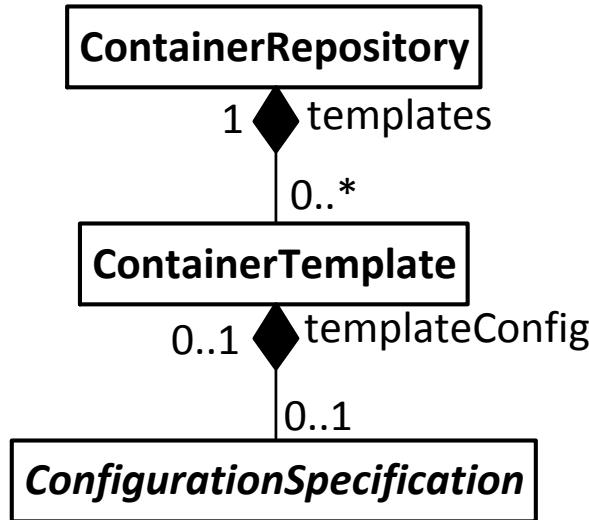
- Common concepts in data centers
  - Containers/Layering (physical and logical)
  - Abstraction of resources
  - Resource sharing
- Advantage:
  - Flexibility
  - Structural information



# Resource Layers & Containers

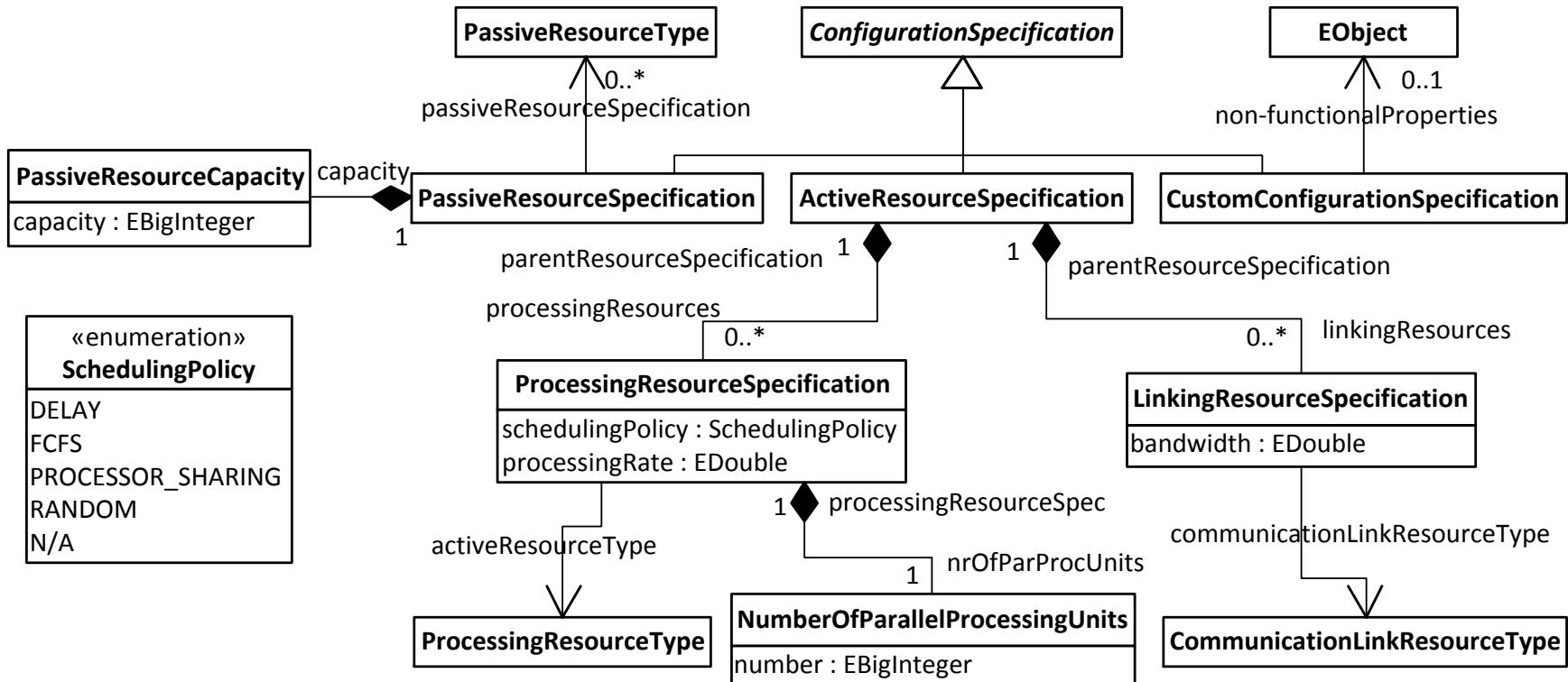


# Resource Landscape: Container Templates and Runtime Environment Classes

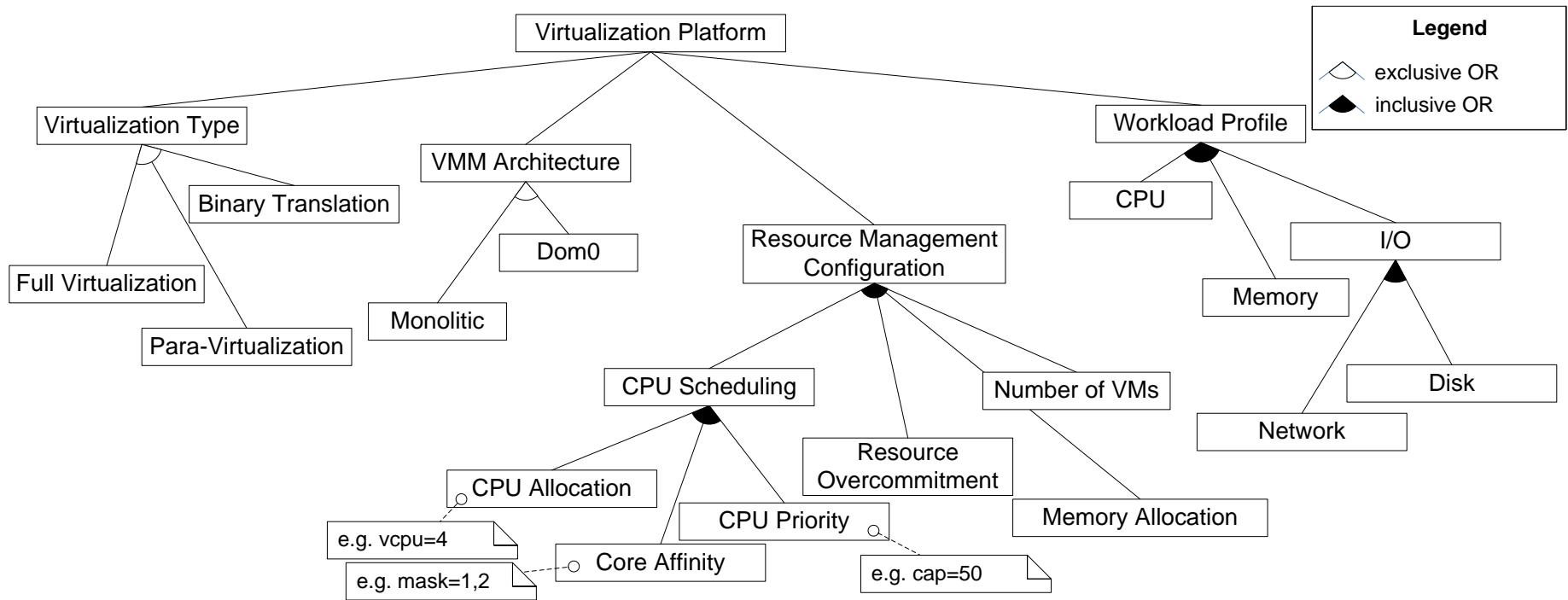


«enumeration»
<b>RuntimeEnvironmentClasses</b>
HYPERVERISOR
OS
OS_VM
PROCESS_VM
MIDDLEWARE
OTHER

# Resource Landscape: Configuration Specification



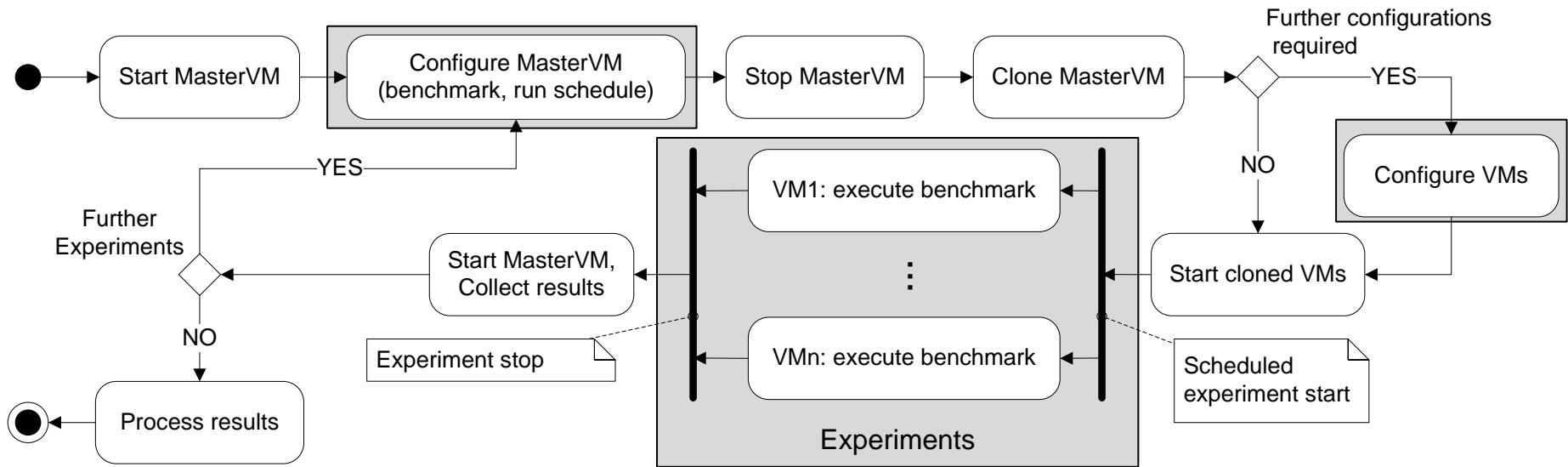
# Modeling Virtualization Platforms



Further details in:

- N. Huber, M. Quast, M. Hauck, and S. Kounev. **Evaluating and Modeling Virtualization Performance Overhead for Cloud Environments**. In *Proceedings of the 1st International Conference on Cloud Computing and Services Science (CLOSER 2011), Noordwijkerhout, The Netherlands, May 7-9 2011*. Best Paper Award.

# Automated Experimental Analysis



Further details in:

- N. Huber, M. von Quast, F. Brosig and S. Kounev. **Analysis of the Performance-Influencing Factors of Virtualization Platforms**. In 12th International Symposium on Distributed Objects, Middleware, and Applications (DOA 2010), Crete, Greece, October 2010. Springer Verlag.

# Experiment Setup

## ■ Virtualization Platforms

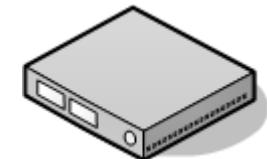
- Citrix XenServer 5.5
- VMware ESX 4.0



vmware®

## ■ Experimental environment

- SunFire X4440 Server, AMD Opteron 24\*2.4 GHz,  
128 GB DDR2 RAM



## ■ Different benchmark types

- Passmark PerformanceTest v7 (CPU, Memory, HDD)
- SPECcpu (CPU + Memory)
- Iperf (Network)

# Virtualization Overhead

XenServer 5.5

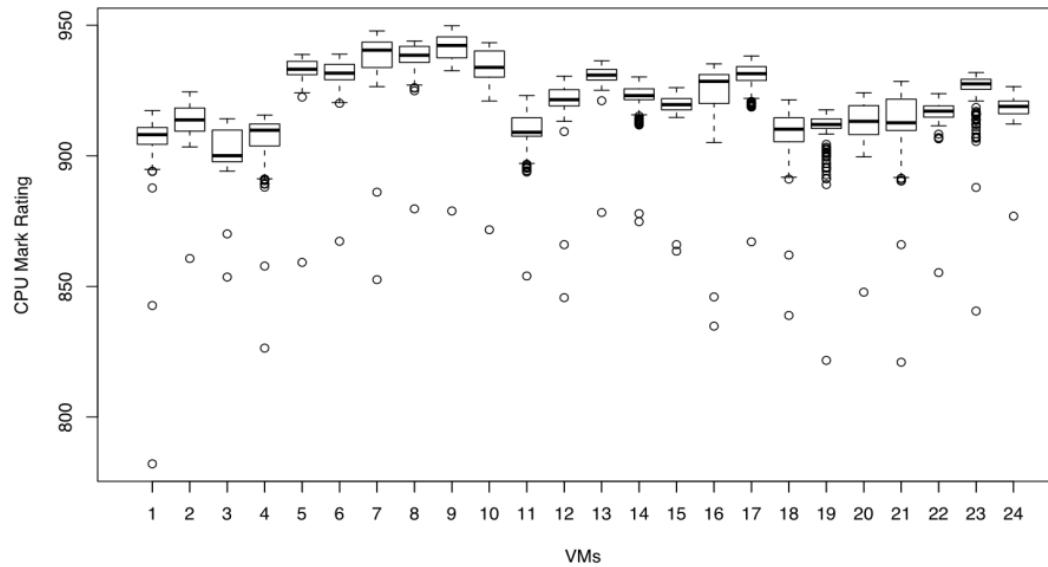
Throughput metric: higher values are better

Benchmark	native	virtualized	Delta (abs.)	Delta (rel.)
Passmark CPU, 1 core	639.3	634.0	5.3	0,83%
Passmark CPU, 2 cores	1232.0	1223.0	9.0	0.97%
SPECint(R)_base2006	██████	██████	██████	3.61%
SPECfb(R)_base2006	██████	██████	██████	3.15%
Passmark Memory, 1 core	492.9	297.0	195.9	39.74%
Passmark Memory, 2 cores	501.7	317.5	184.2	36.72%
Iperf (send)	527.0	393.0	134.0	25,43%
Iperf (receive)	528.0	370.0	158.0	29,92%

# Scalability

- Scaling CPU resource
- Performance impact of affinity

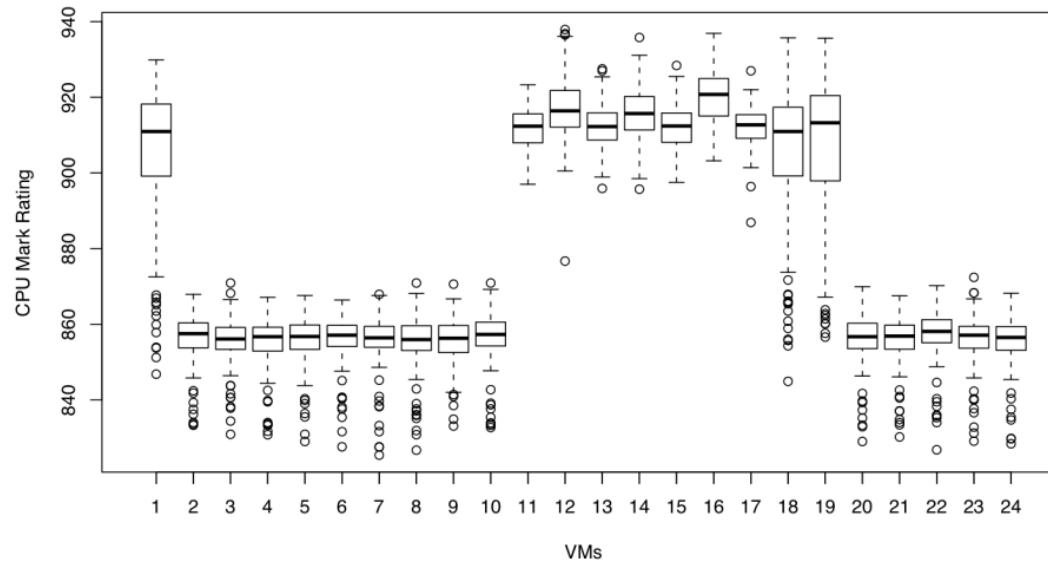
Affinity OFF



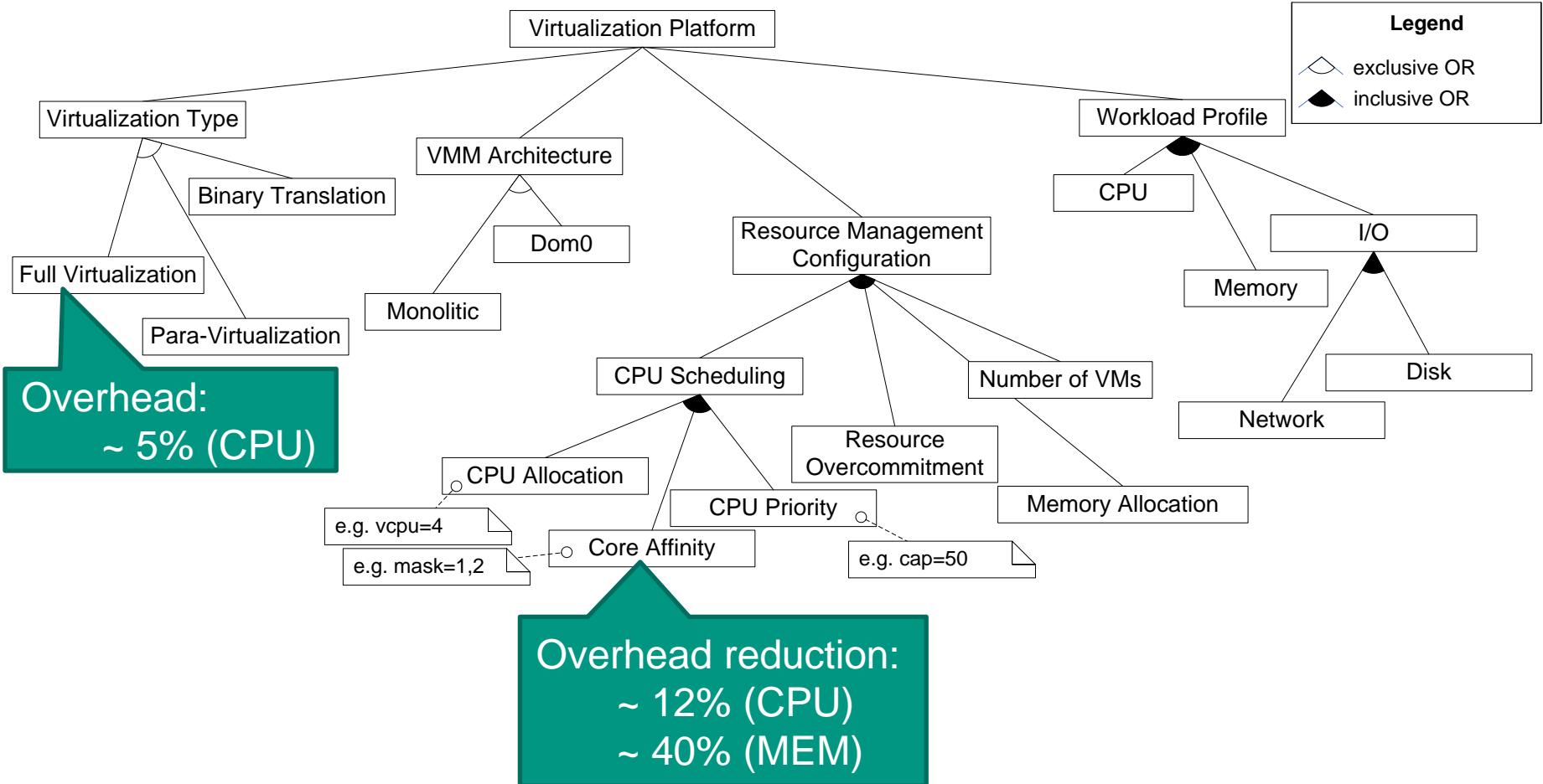
# Scalability

- Scaling CPU resource
- Performance impact of affinity

Affinity ON

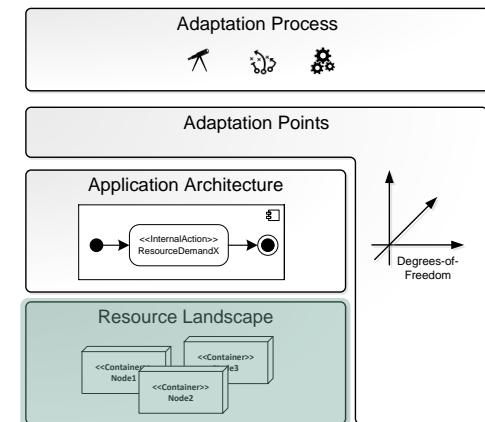


# Modeling Virtualization Platforms - II

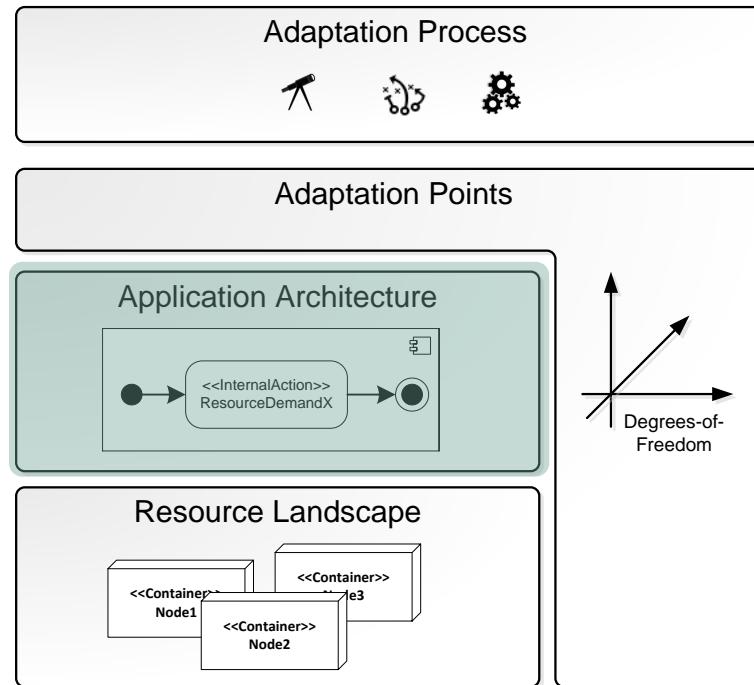


# Resource Landscape - Summary

- Specification of containers
- Specification of resources
- Performance influence(s) of layers
  - Virtualization
  - Middleware
  - ...



# DMM: Application Architecture

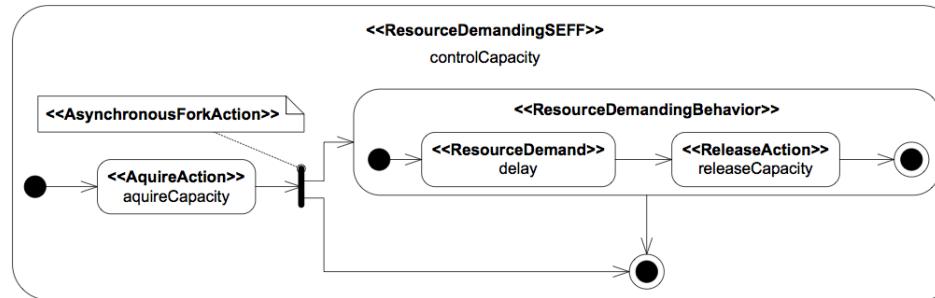


Further details in:

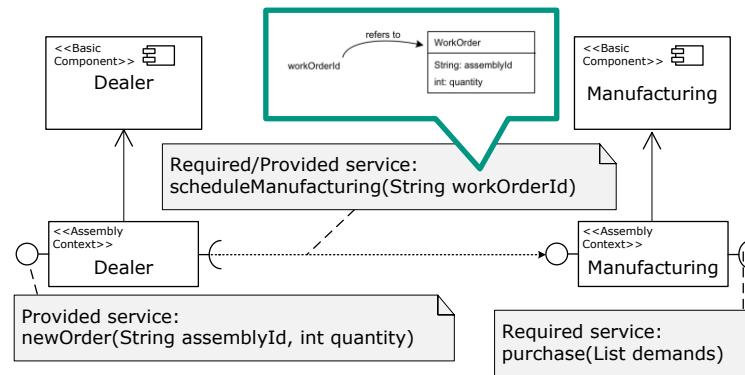
- F. Brosig, N. Huber, and S. Kounev. **Modeling Parameter and Context Dependencies in Online Architecture-Level Performance Models**. In *Proceedings of the 15th ACM SIGSOFT International Symposium on Component Based Software Engineering (CBSE 2012), Bertinoro, Italy*, June 26-28, 2012.

# Modeling the Application Level

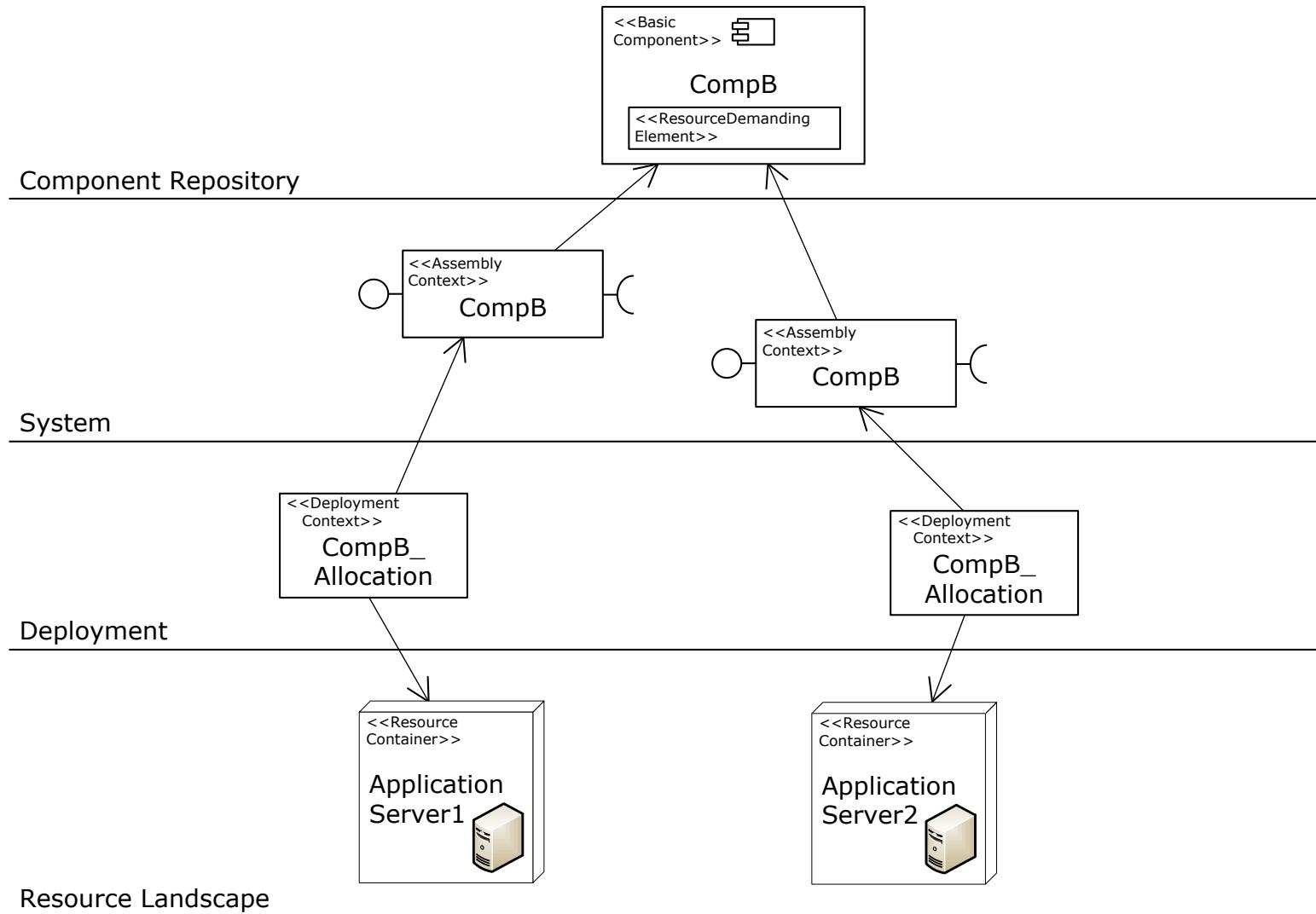
## ■ Service Behavior Abstractions for Different Levels of Granularity



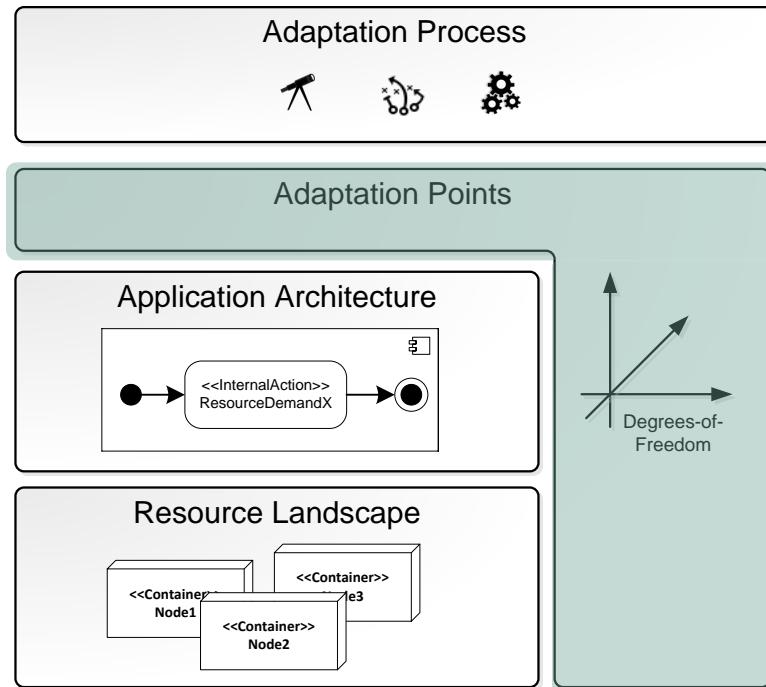
## ■ Parameter and Context Dependencies



# Deployment



# DMM: Adaptation Points



Further details in:

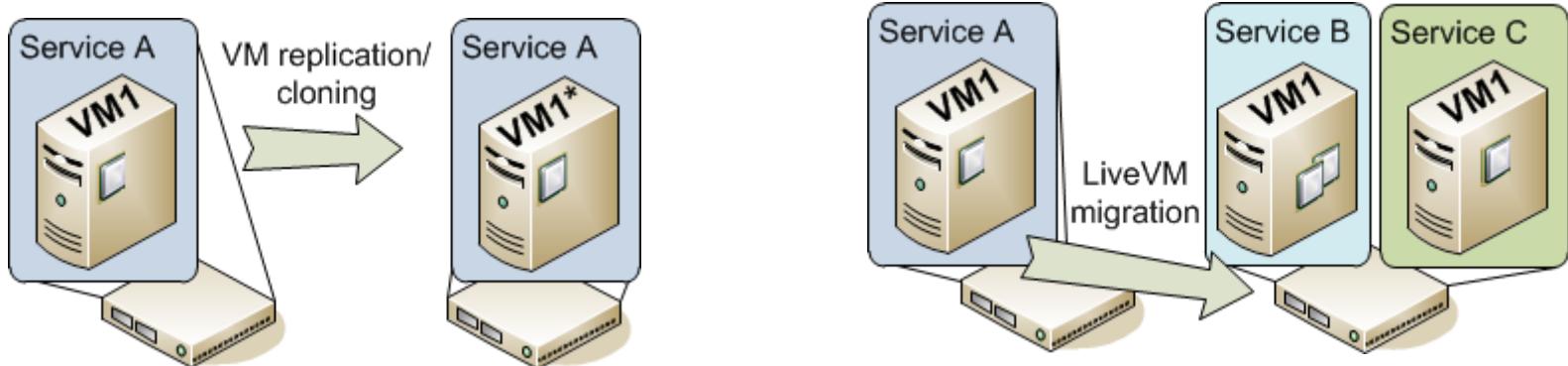
- N. Huber, F. Brosig and S. Kounev. **Modeling Dynamic Virtualized Resource Landscapes**. In Proceedings of the 8th ACM SIGSOFT International Conference on the Quality of Software Architectures (QoSA 2012), Bertinoro, Italy, June 25-28, 2012.

# Adaptation Points: Examples

## ■ Scaling Resources

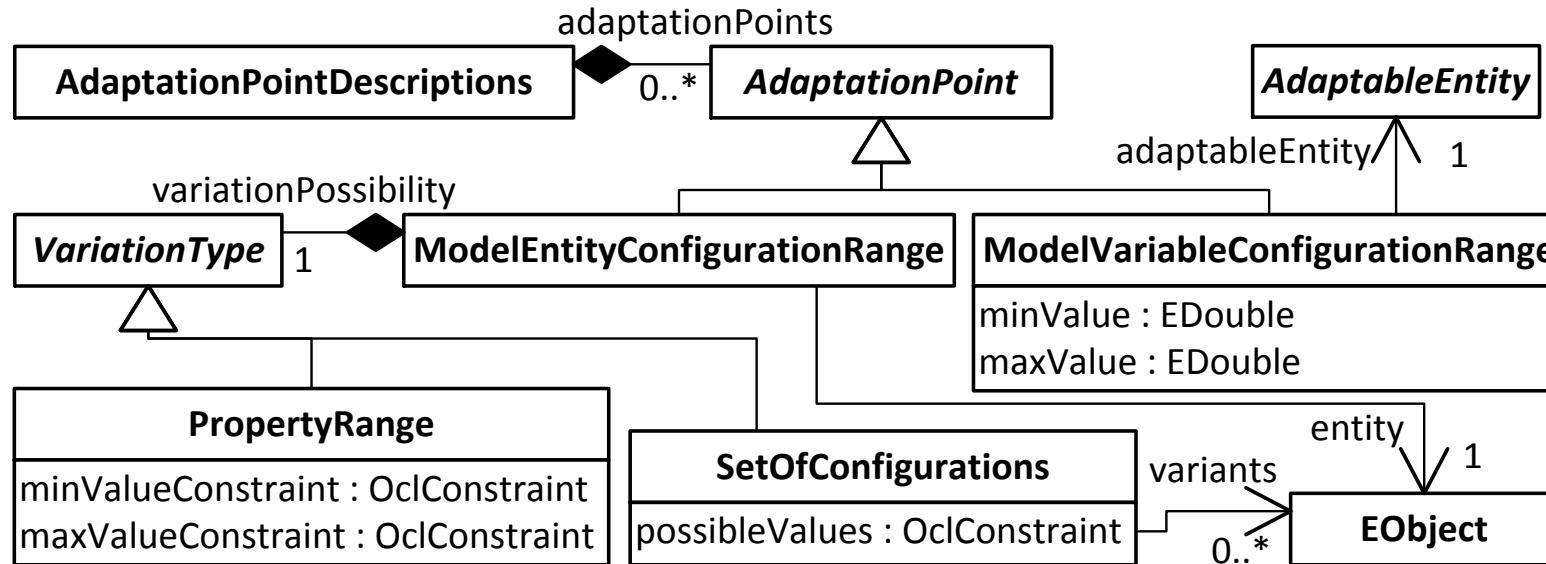


## ■ Replicating VMs, Migrating VMs

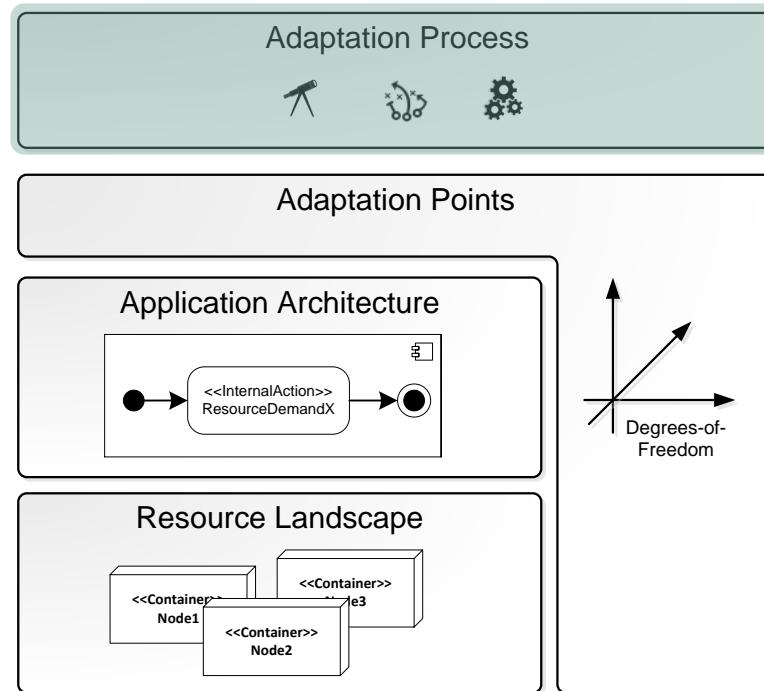


# Adaptation Points

- Specification of valid system configurations
- “Decorator” model of static view



# DMM: Adaptation Process



## Details in:

- N. Huber, A. van Hoorn, A. Koziolek, F. Brosig, and S. Kounev. **S/T/A: Meta-modeling Run-time Reconfiguration in Component-based System Architectures**. In 9th IEEE Int. Conference on e-Business Engineering (ICEBE), Hangzhou, China, September 9-11 2012.

# Motivation

- Rapid growth of autonomic computing and self-adaptive systems engineering
- Open challenges
  - Hard-coded or system-specific reconfiguration techniques
  - How to separate software design and implementation from system reconfiguration logic?
- Main issues
  - How to abstract from system-specific details?
  - How to enable the reuse of adaptation strategies?
- Vision: Holistic model-based Approach

# Model-based System Adaptation

Logical View

## Adaptation Language

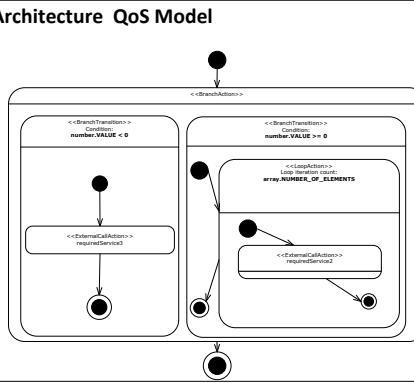
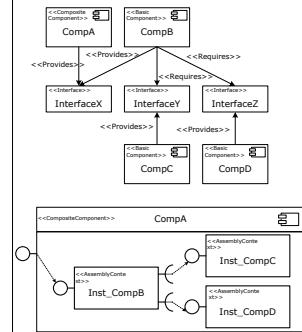


evaluates 

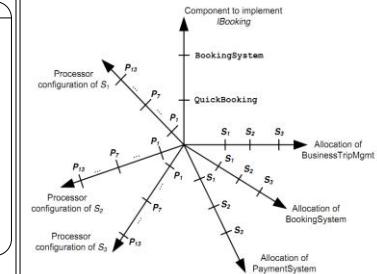
reconfigures 

Technical View

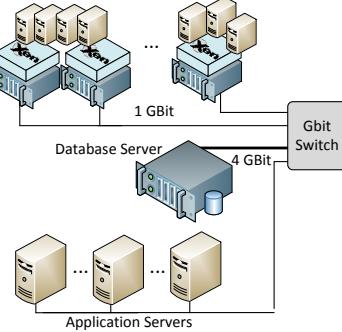
### System Architecture QoS Model



### Adaptation Points Model



### Managed System

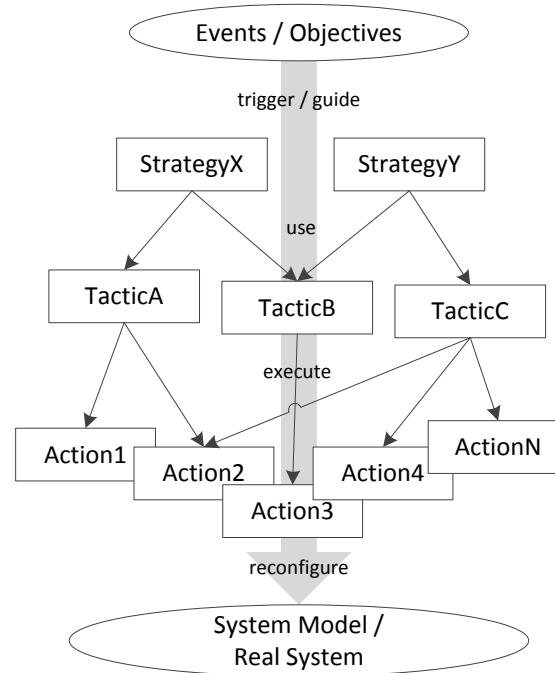


models   
para-  
meterizes 

# Adaptation Language - Idea

- Describe system adaptation processes at the system architecture level
  - Distinguish high-level reconfiguration objectives from low-level implementation details
  - Explicitly separate technical from logical aspects
  - Capture reconfiguration logic in a generic, human-understandable, machine processable and reusable way
- Provide intuitive modeling concepts that can be employed by system architects and software developers
- Facilitate maintenance and reuse

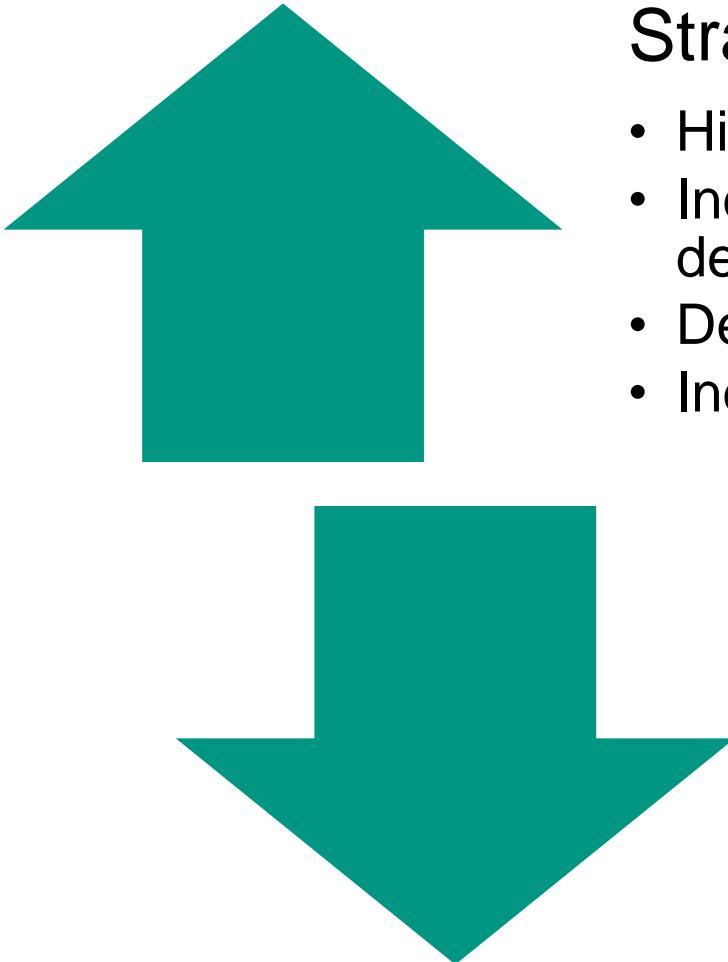
# S/T/A Adaptation Language



## Separate

- Logical view, high-level process
- Technical view, low-level operations

# Separation of Concerns



## Strategies

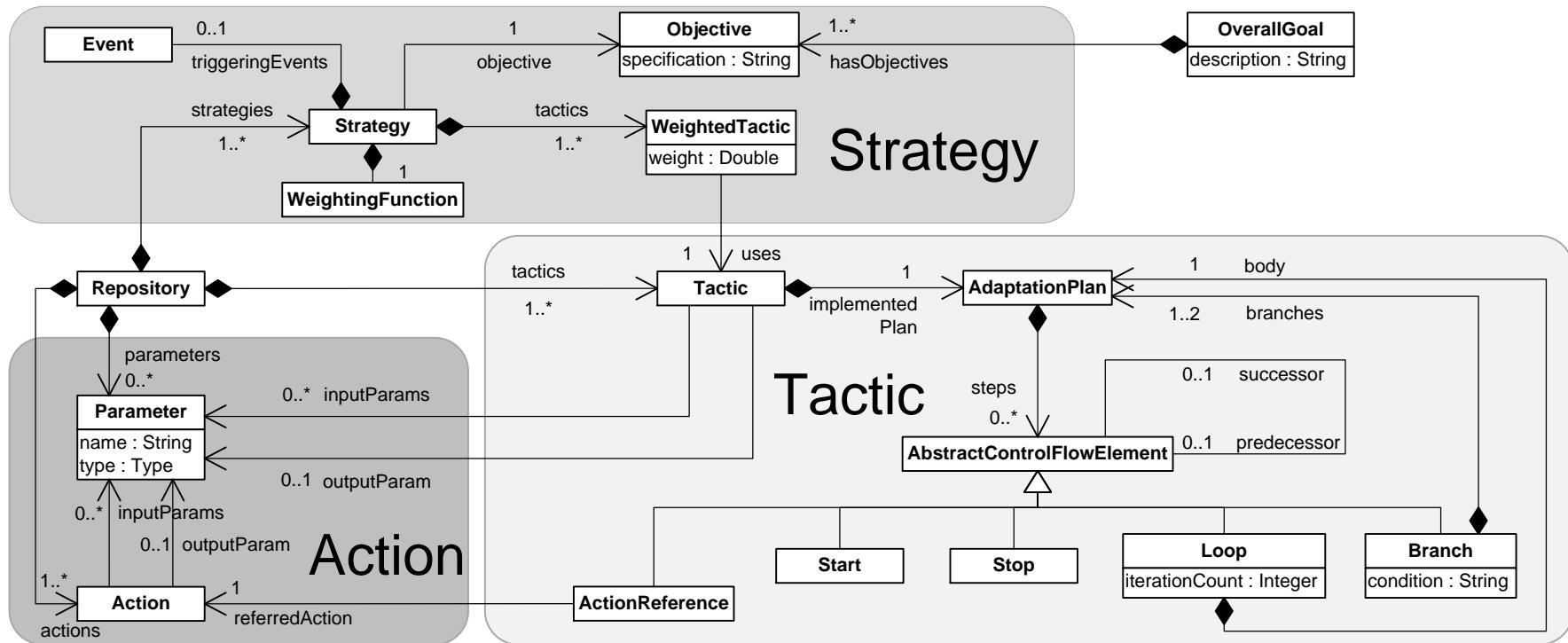
- High-level
- Independent of system specific details
- Describe process view
- Indeterminism

## Tactics & Actions

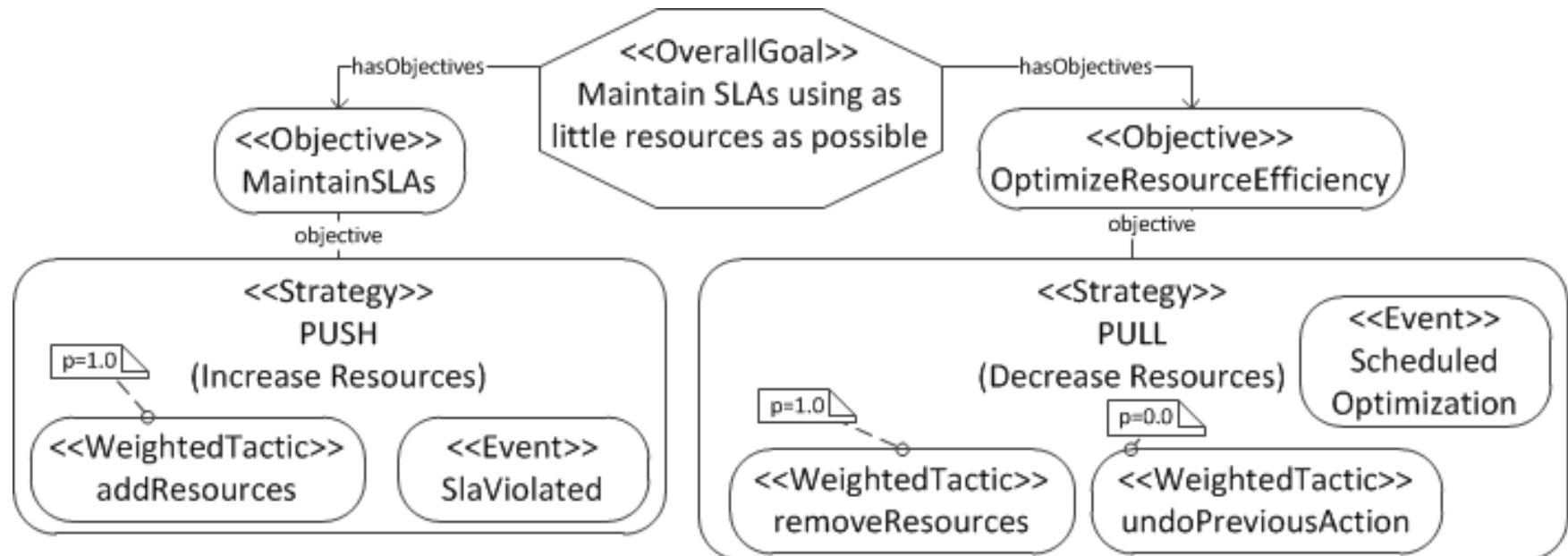
- Low-level
- System specific
- Reconfiguration operations
- Deterministic

# S/T/A Meta-Model

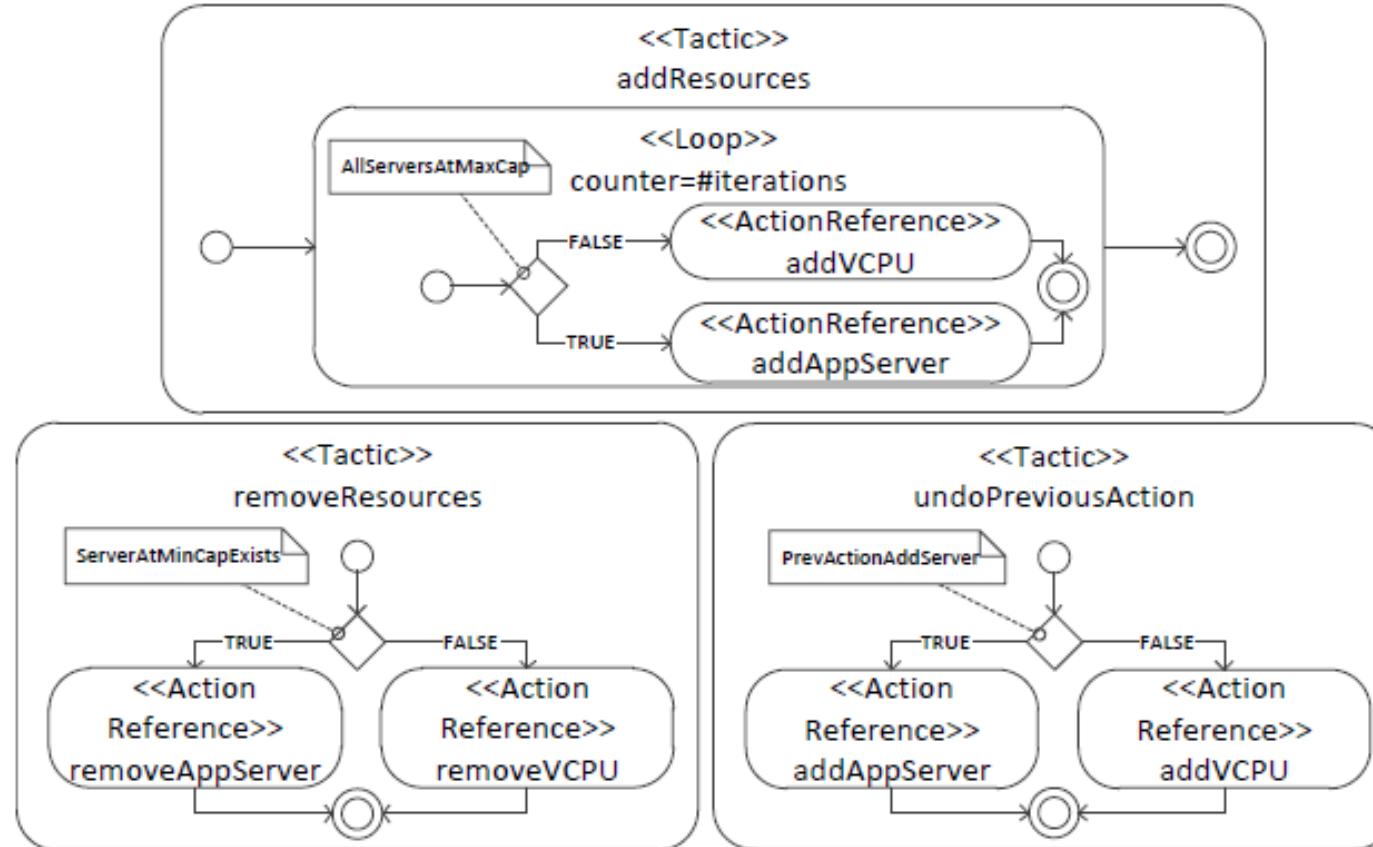
- Actions refer to adaptation points / DoF Model
- Tactics execute actions in adaptation plans
- Strategies use weighted tactics



# Example Strategies

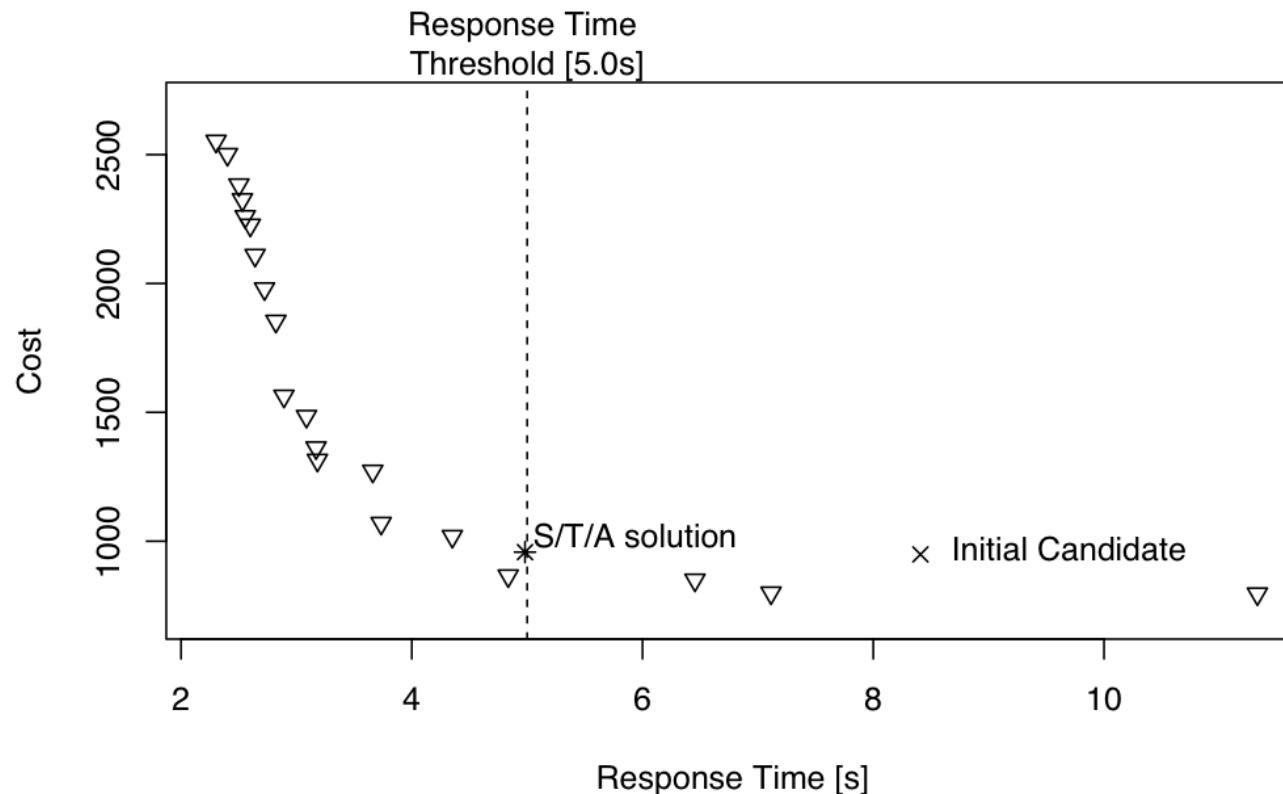


# Example Tactics

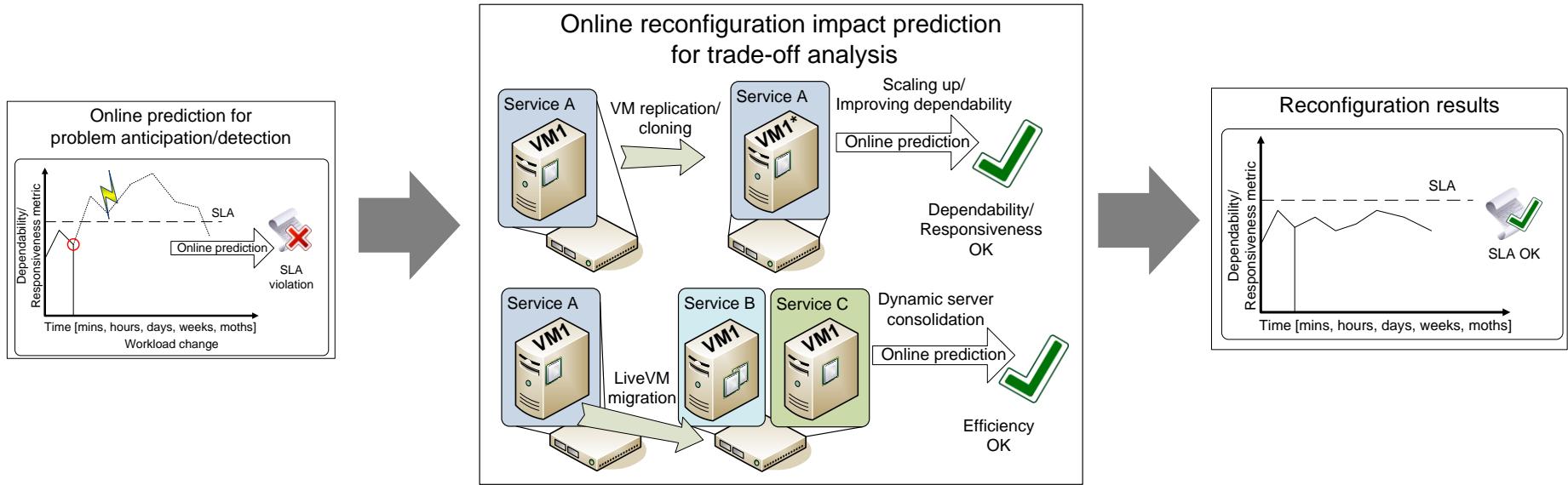


# Evaluation

## S/T/A implemented in PerOpteryx



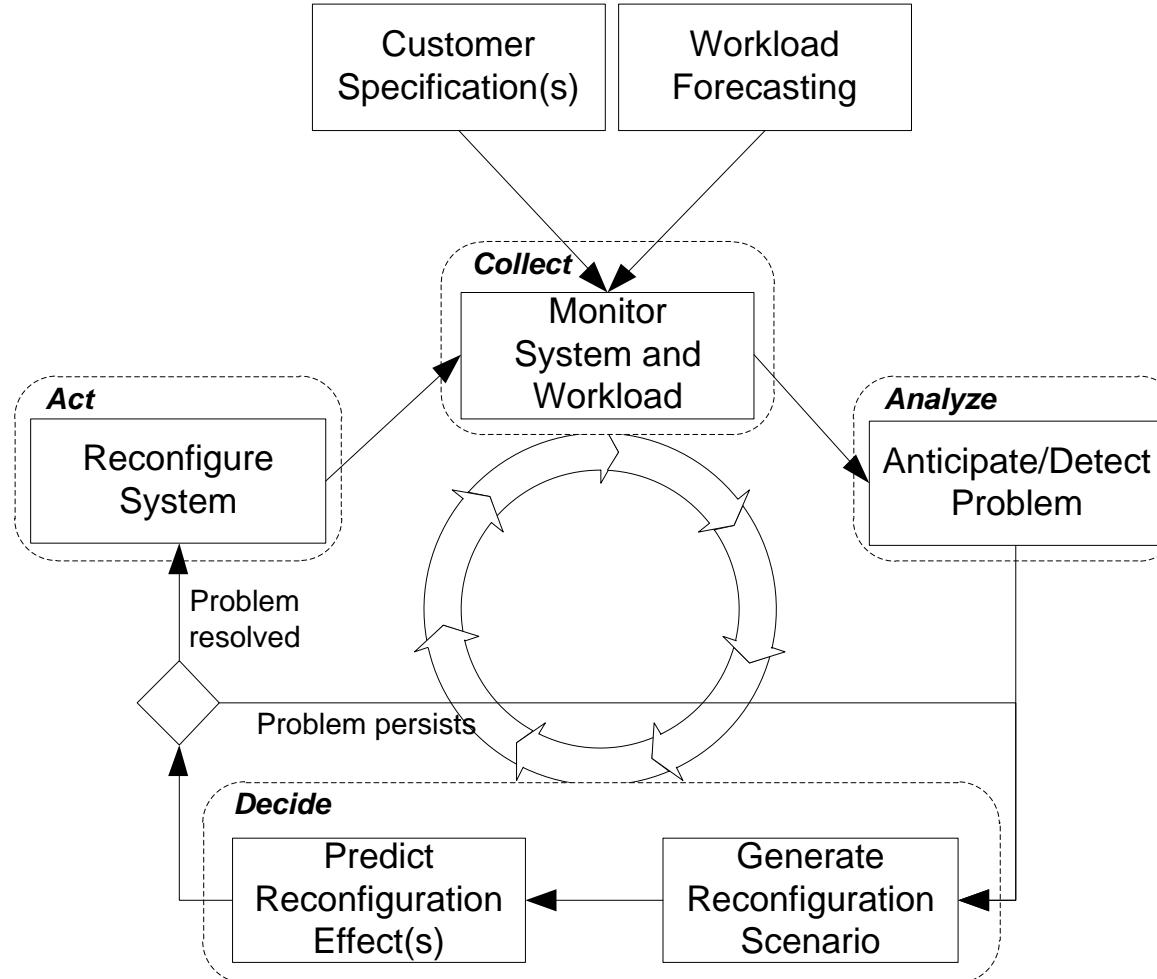
# Self-Adaptive Resource Management



Further details in:

- N. Huber, F. Brosig, and S. Kounev. **Model-based Self-Adaptive Resource Allocation in Virtualized Environments**. In 6th International Symposium on Software Engineering for Adaptive and Self-Managing Systems (SEAMS 2011), Honolulu, HI, USA, May 23-24, 2011.

# Self-Adaptive Resource Allocation



# Reconfiguration Algorithm

*Decide*



## PUSH Phase

- Add resources
  - vCPUs (if available)
  - Application server nodes
- until

$$\overline{cap}(c, t) = \left\lceil \frac{\sum_{c \in \tilde{C}} c[\lambda] \cdot D(c[s])}{\sum_{c \in C} c[\lambda] \cdot D(c[s])} \right\rceil \cdot cap(c, t)$$

## PULL Phase

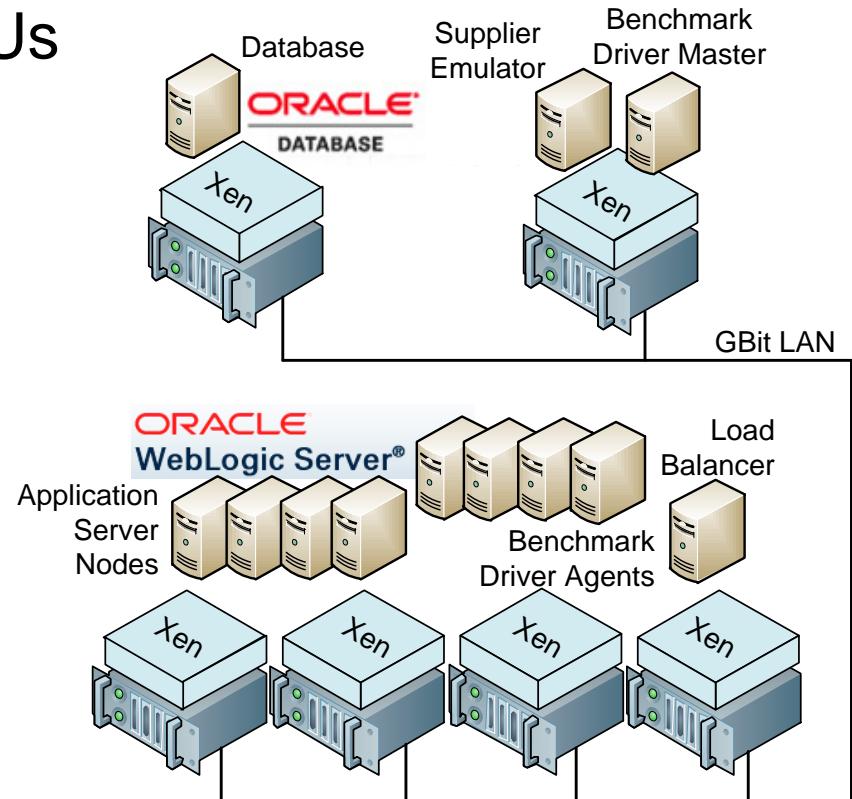
- Remove underutilized resources as long as no SLAs are violated



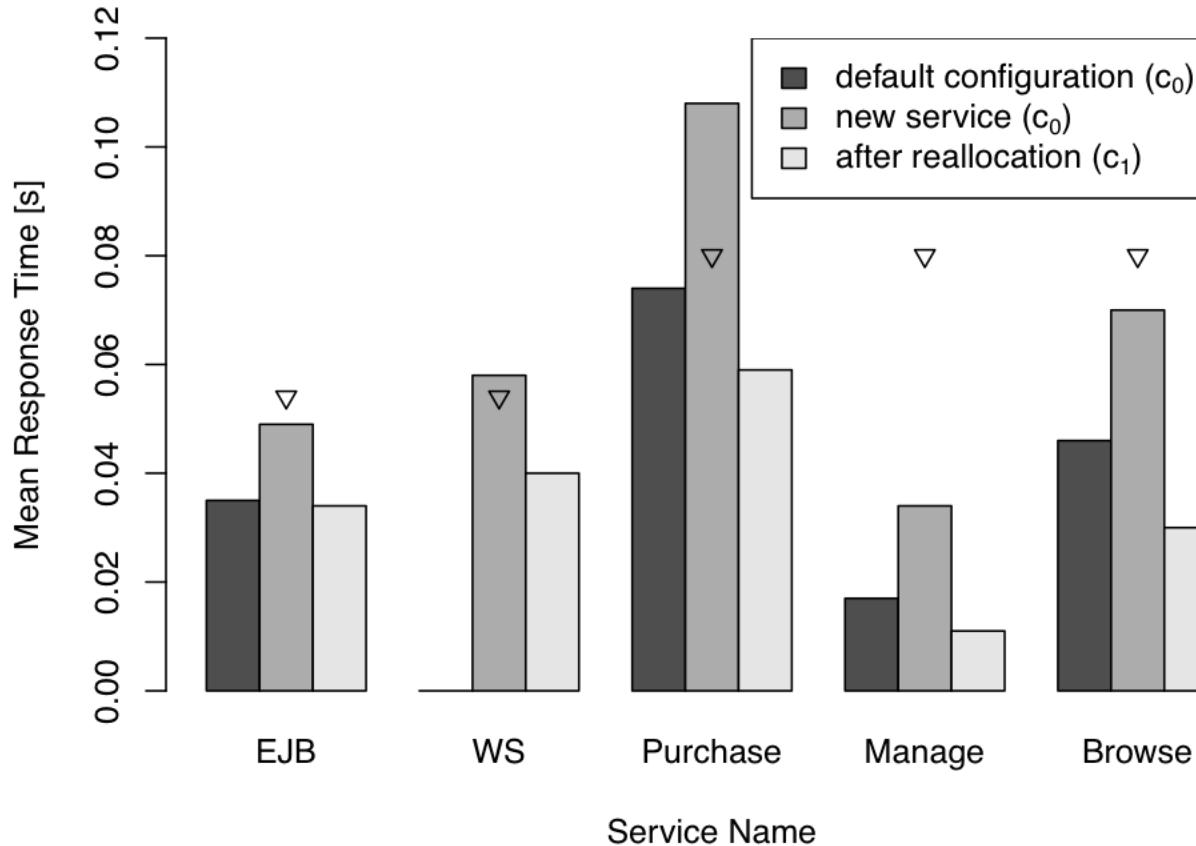
# Experimental Setup

## Six blade servers

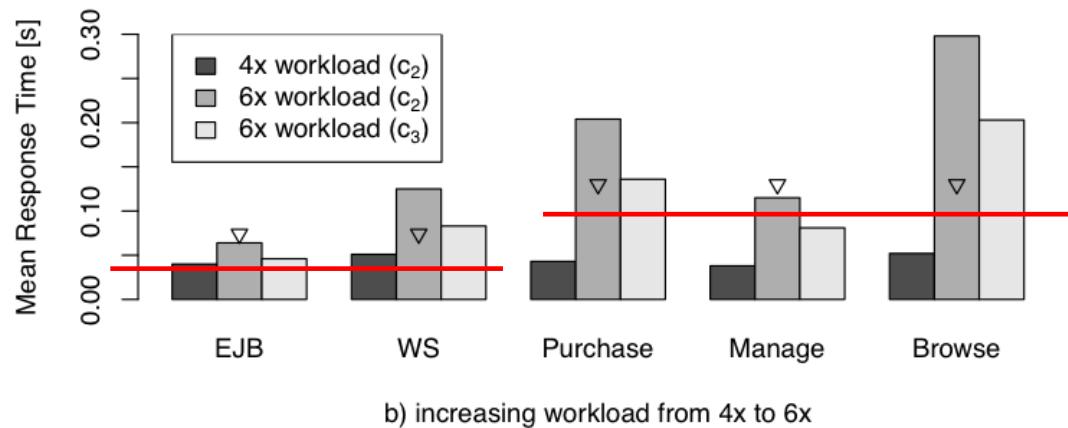
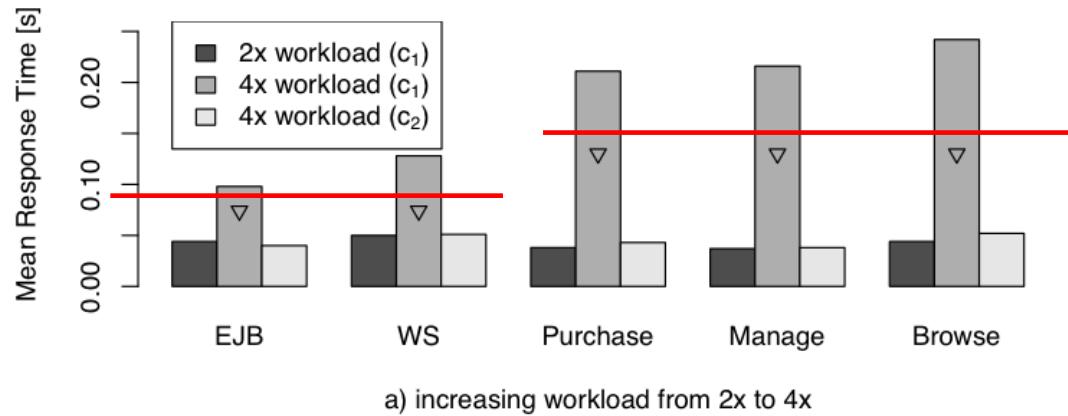
- 2 Xeon E5430 4-core CPUs
- 32 GB of main memory
- Citrix XenServer 5.5
- Oracle WebLogic 10.3.3
- Oracle Database 11g



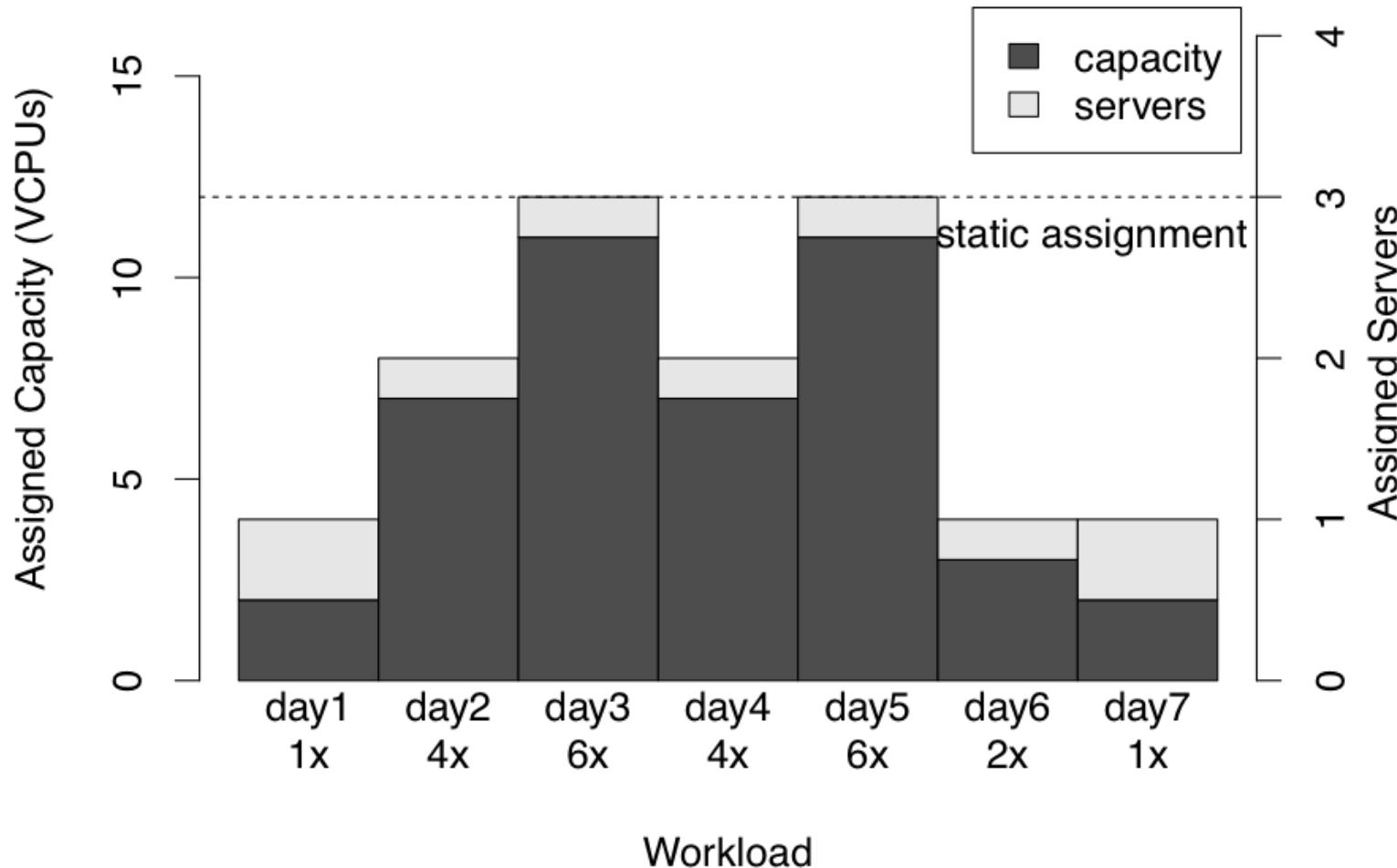
# What If: New Service Added?



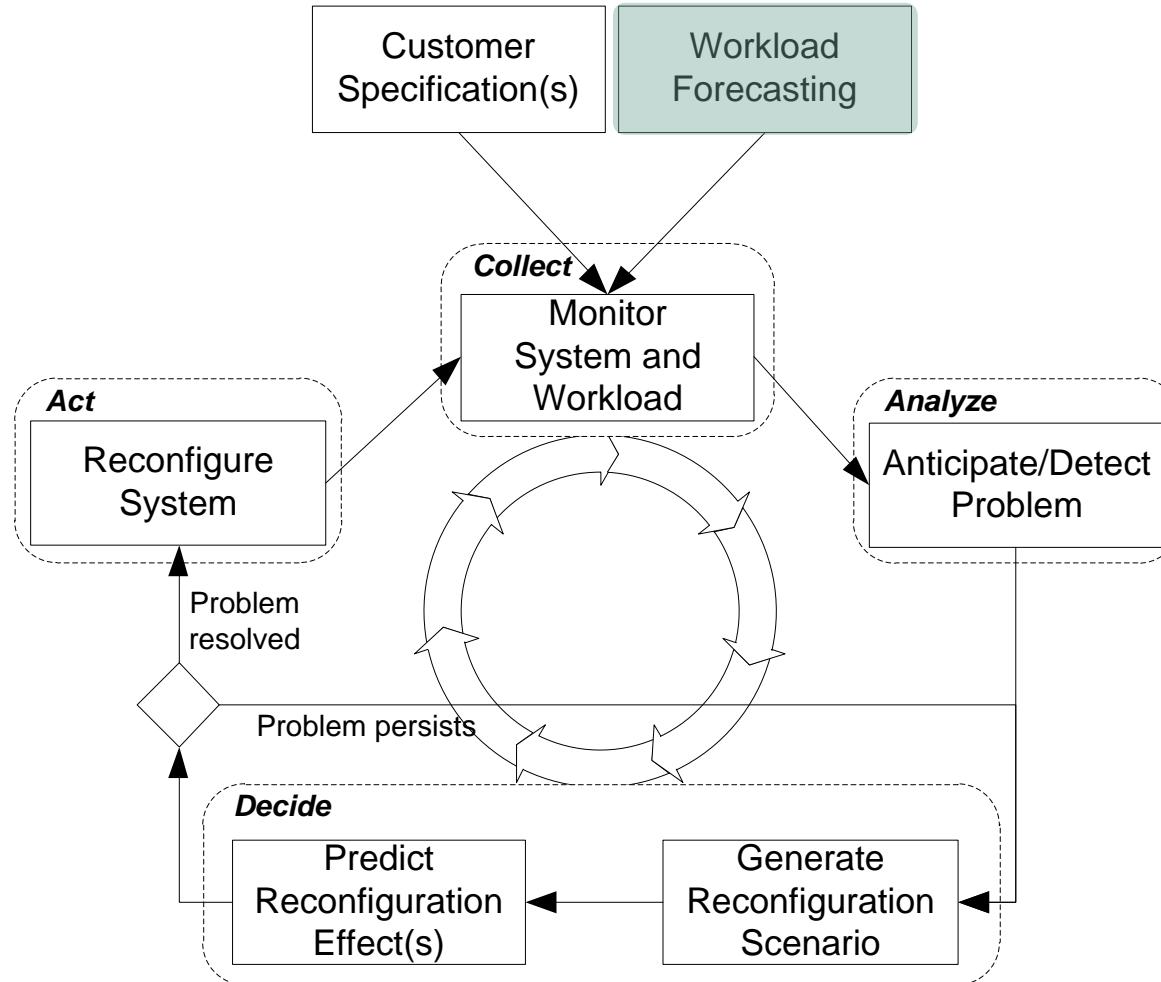
# What If: Workload Changes?



# Benefits in Cost Savings



# Self-Adaptive Resource Allocation

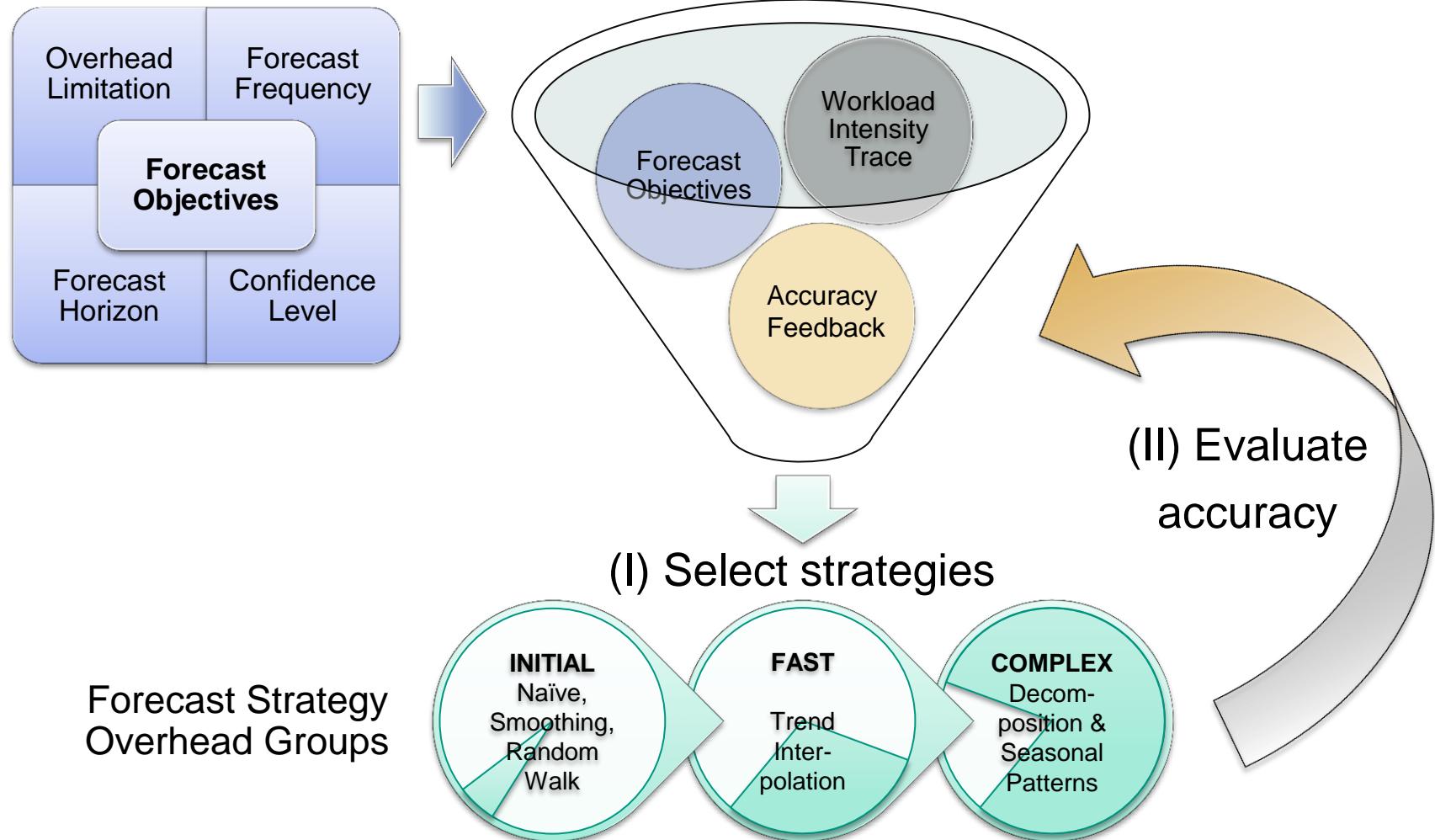


Nikolas Herbst (Diploma thesis)

# WORKLOAD CLASSIFICATION AND FORECASTING

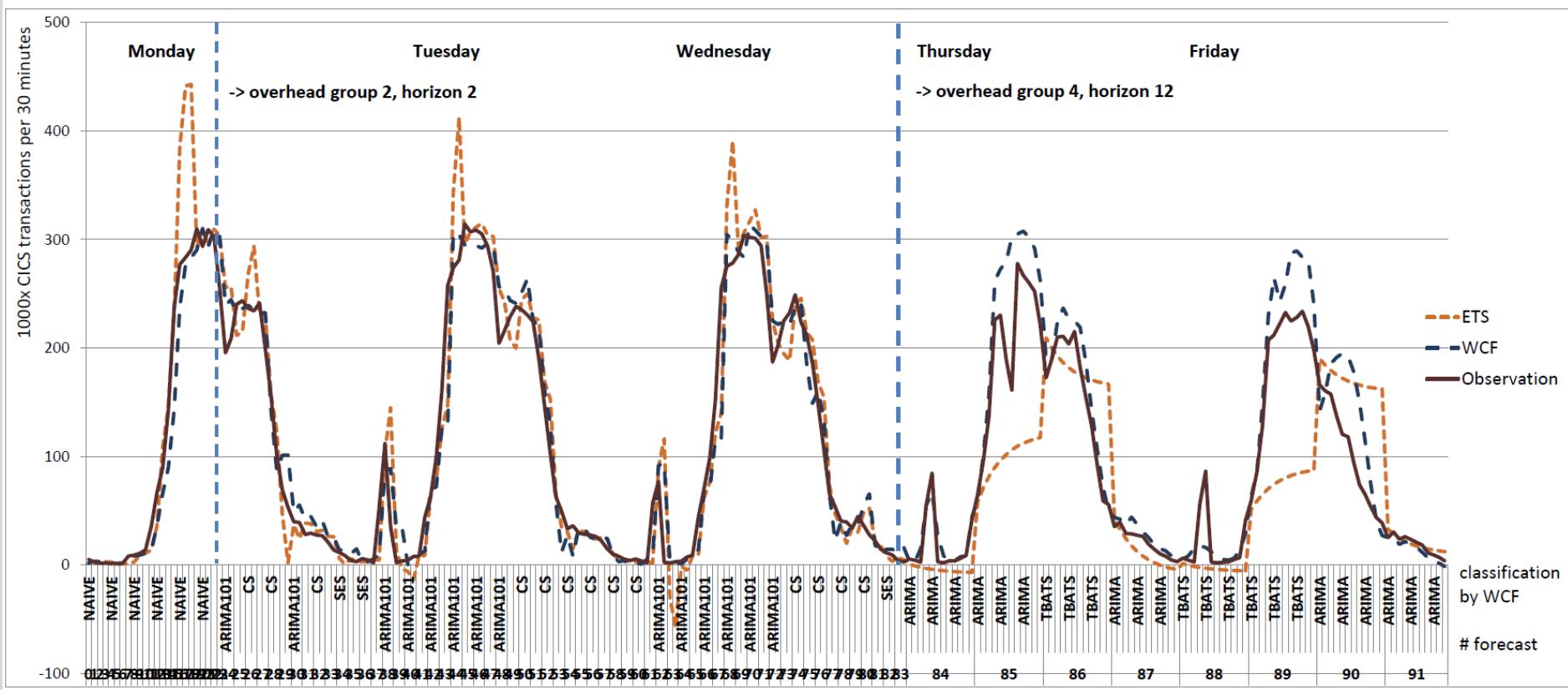


# Workload Classification & Forecasting



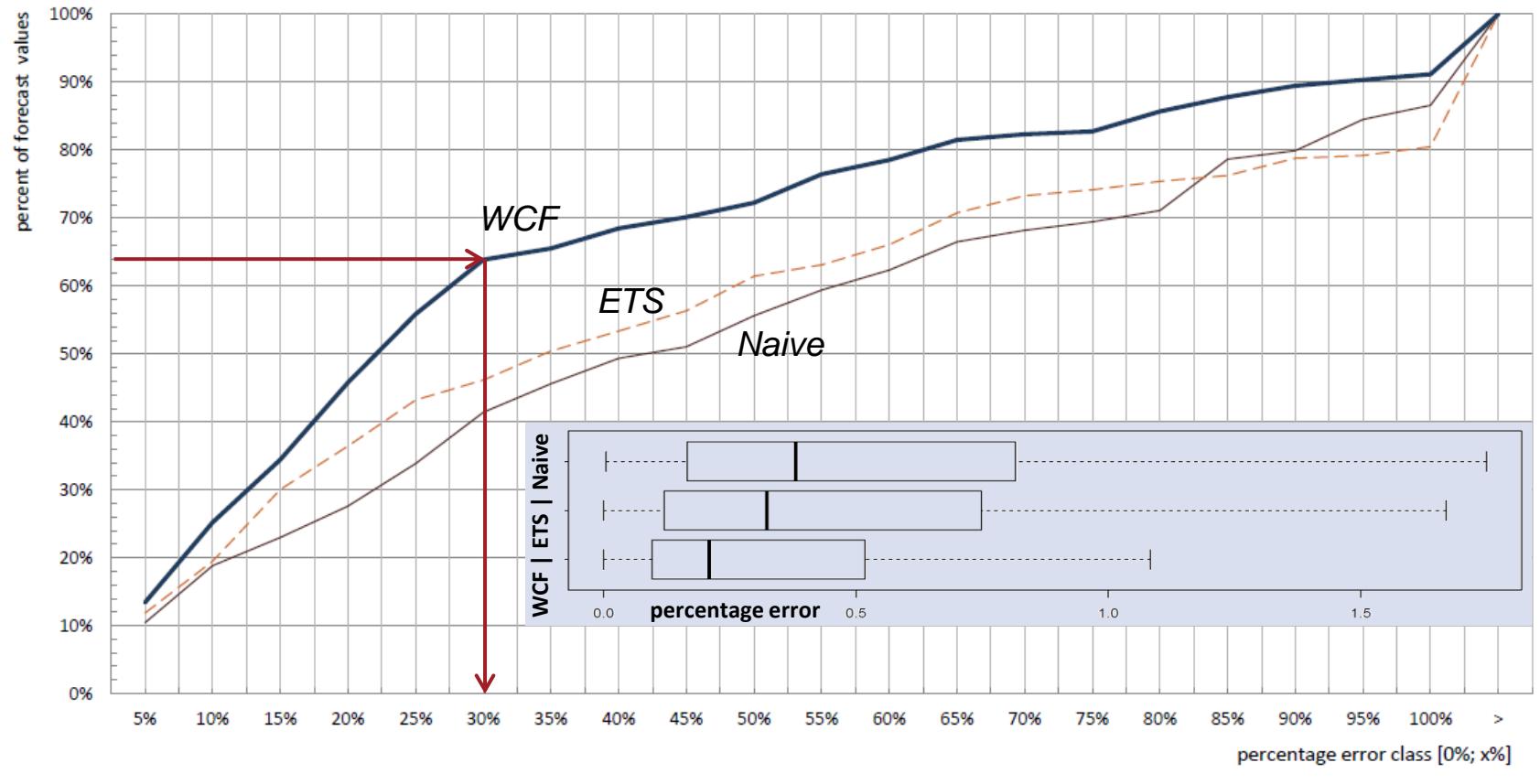
# Experiment: Example for Forecast Accuracy Improvement

- Real-world workload intensity trace (IBM CICS transactions on System z)
- Comparison of **Workload Classification & Forecasting (WCF)** approach to **Extended Exponential Smoothing (ETS)** and **Naive** forecast



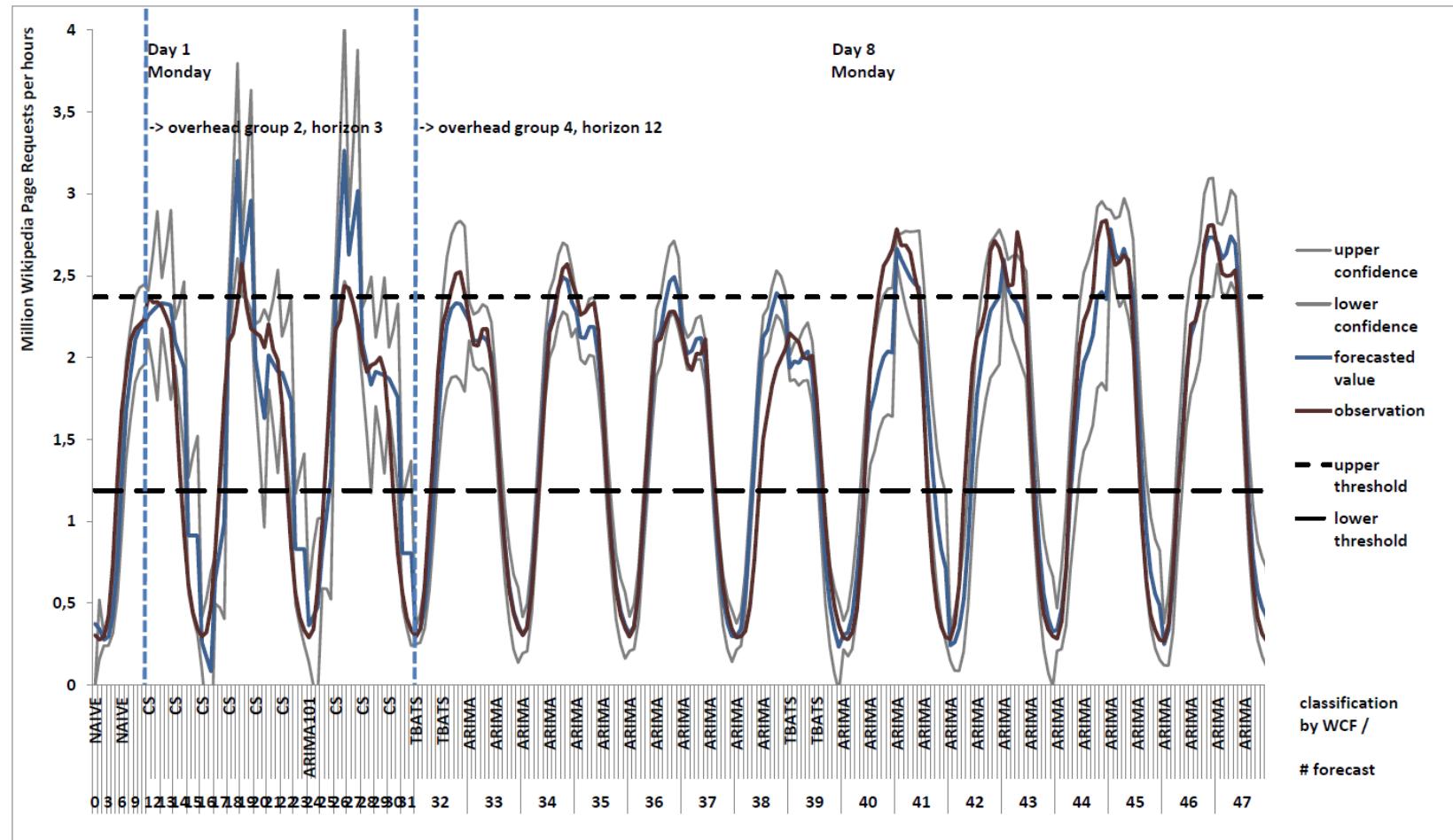
# Experiment

**Cumulative Percentage Error Distribution**  
 Comparison of WCF to Naive and ETS strategy  
 CICS transactions (5 days, 48 frequency, 240 forecast values)



# Case Study: Example for Using Forecast Results

- **Scenario:** Additional server instances at certain thresholds, 3 weeks
- Real-world workload intensity trace (**Wikipedia DE** page requests per hour)



# Case Study

Resource provisioning:

(I) Without forecasting (solely reactive):

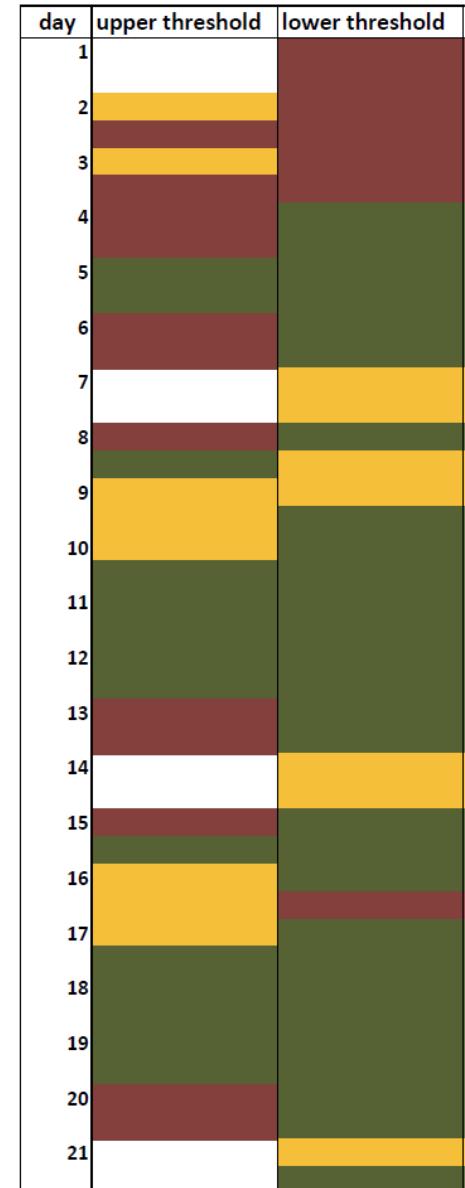
Resource provisioning actions triggered by  
**76 SLA violations**

(II) Interpreting WCF forecast results (add. proactive):

Reduction to **34 or less SLA violations**

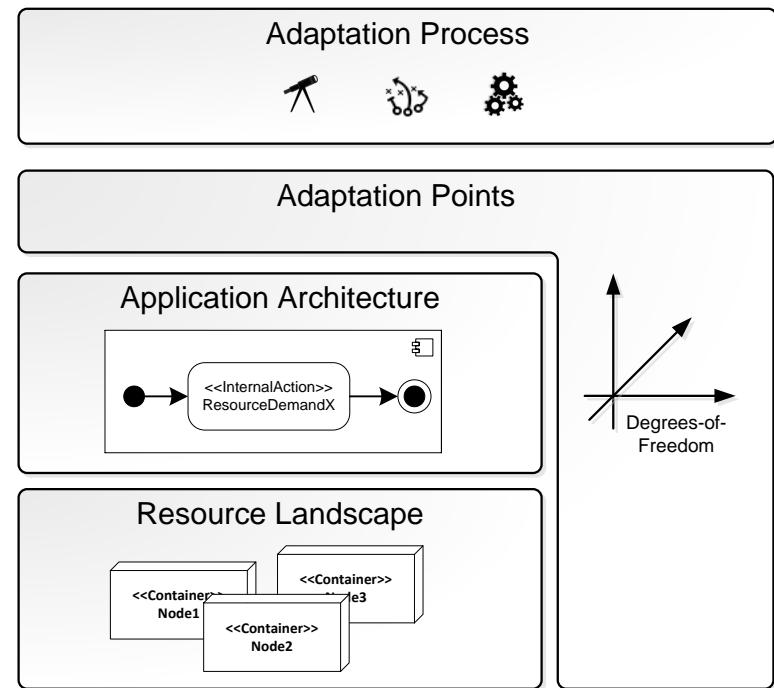
→ No significant change in resource usage observed  
(server instances per hour)

8x	correct forecast:	server instance not needed
42 x	correct forecast:	server instance needed at time t
15 x	nearly correct forecast:	time t slightly too early or too late
19 x	incorrect forecast:	need not detected or false positive



# Summary

- Meta-Model for
  - Resource Landscape
  - Performance Influences of Virtualization Layers
  - Adaptation Points
  - Adaptation Process
- Example: Model-based resource allocation
- Workload Forecasting



# Thank you!

# Any Questions?



<http://www.descartes-research.net/>

